

Human Motor Systems

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Autonomous Robotics: Action, Perception, and Cognition (ST 2023)

Prof. Dr. Gregor Schöner

Teaching unit: Human motor systems (13.07.2023)

Outlines

- **How muscles work?**

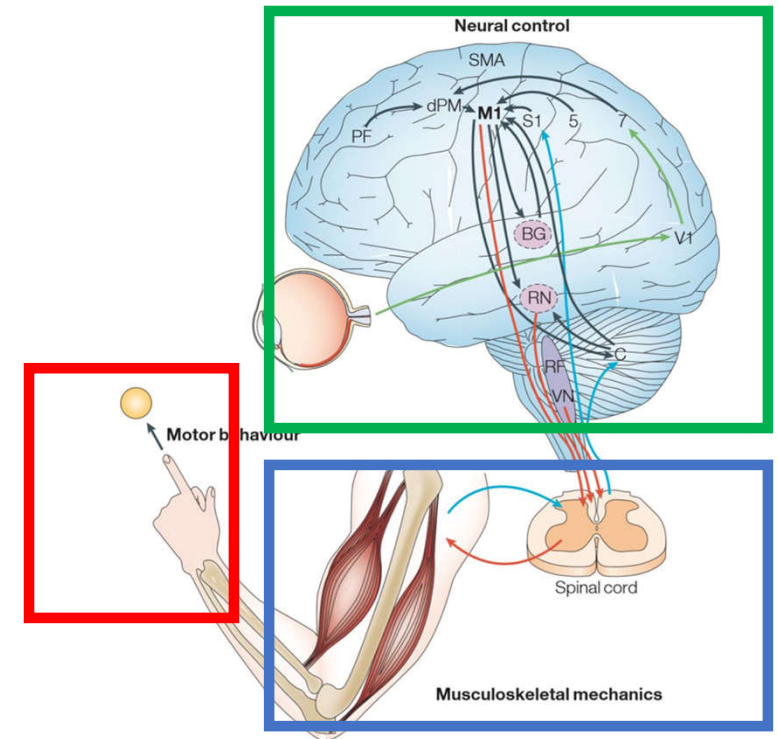
- muscles, motoneurons, reflexes, spinal cord

- **How movements look like?**

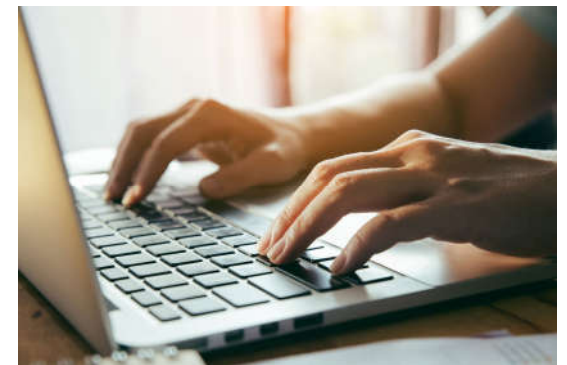
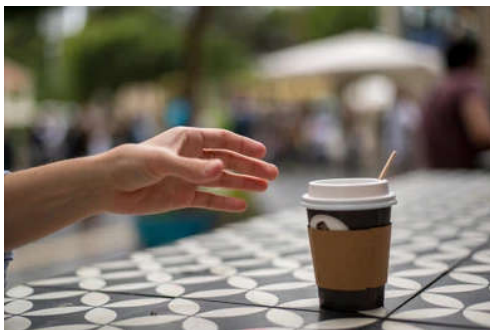
- kinematic patterns

- **How the brain works in movement generation?**

- neuroanatomy, function

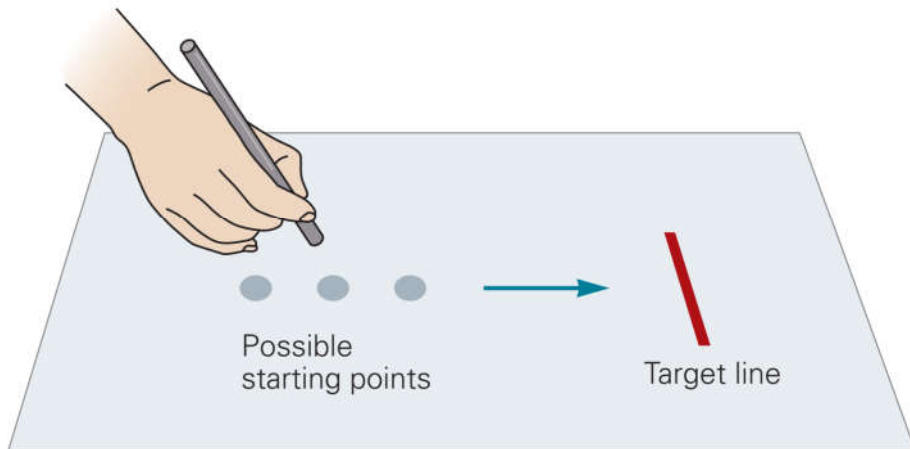


How movements look like

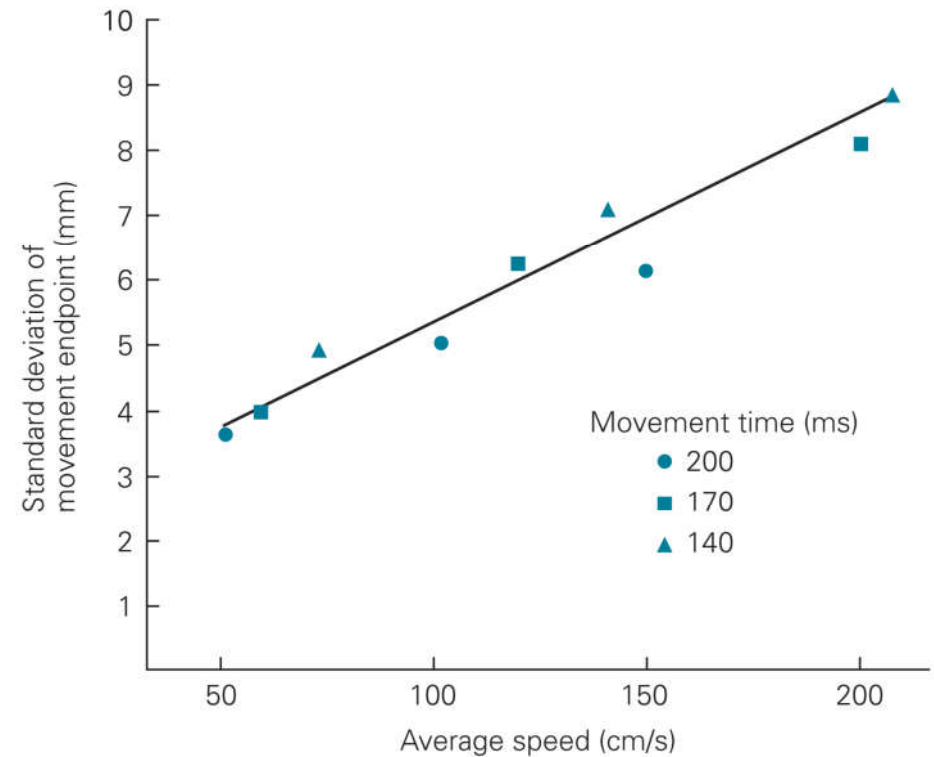


Kinematic regularity

- The speed-accuracy trade-off

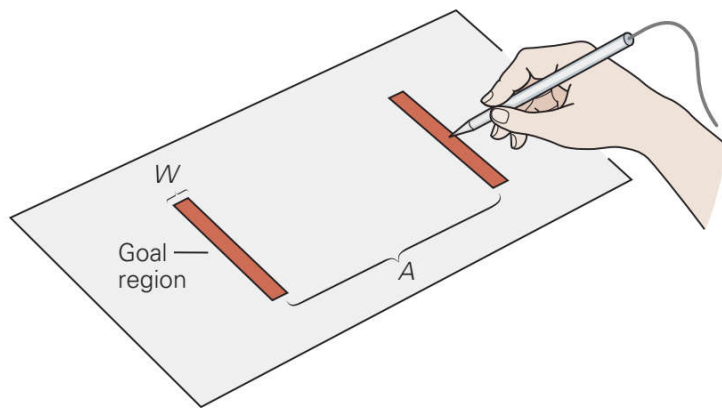


- Three initial positions
- Different movement times (140, 170, or 200ms)
- Variability in proportion to speed (force)

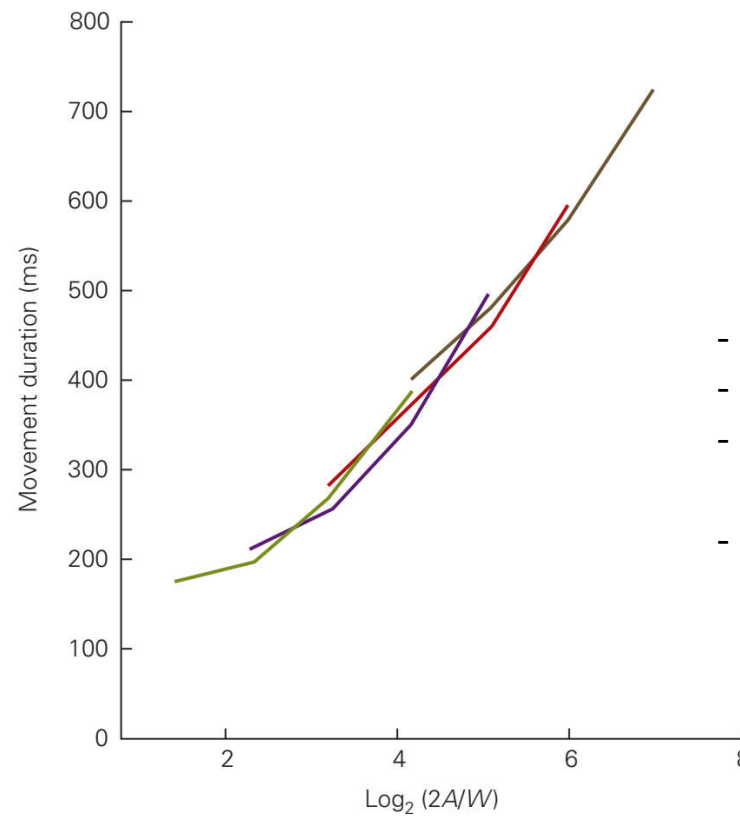


Kinematic regularity

- Fitt's law describes the speed-accuracy trade-off



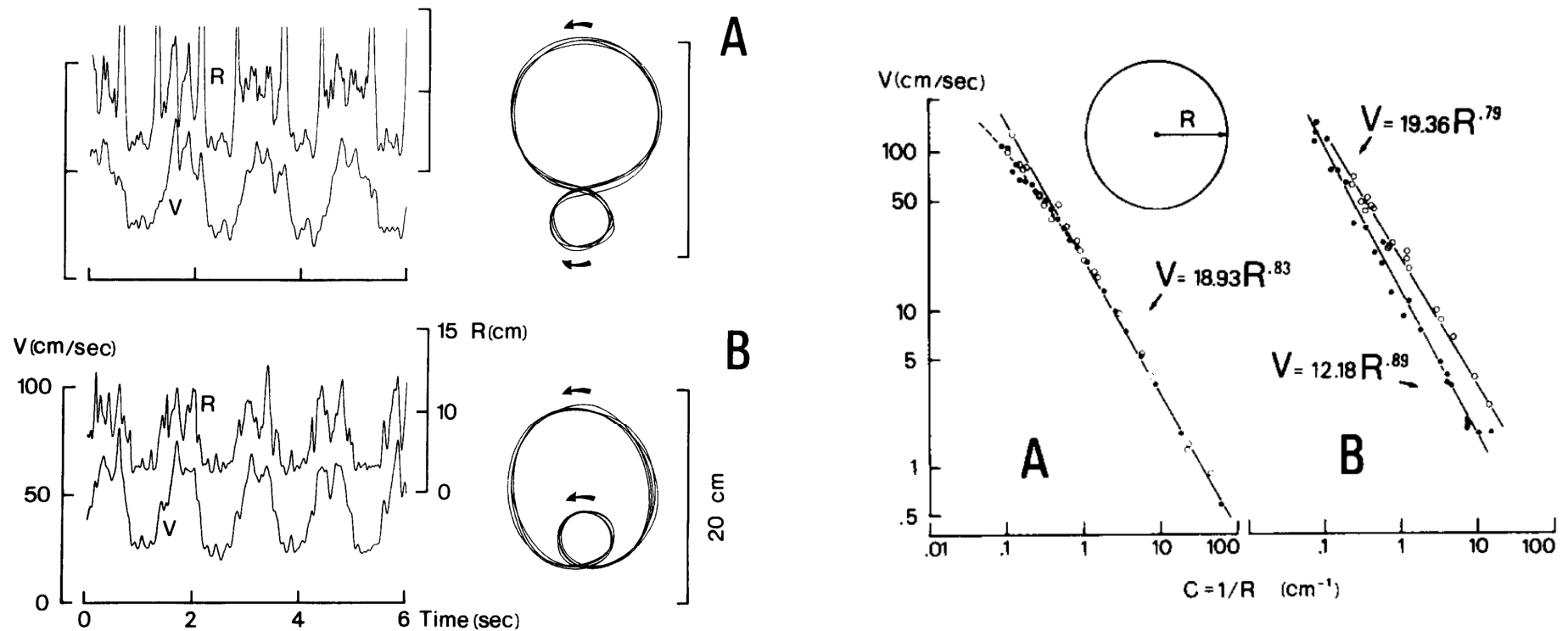
$$\text{Movement duration} = a + b * \log_2\left(\frac{2A}{W}\right)$$



- Narrow and wide targets (W)
- Different distances (A)
- Move as fast as possible
- Index of difficulty: $\log_2\left(\frac{2A}{W}\right)$

Kinematic regularity

- Velocity* (V) vs. curvature** (C) obeys “power-law”

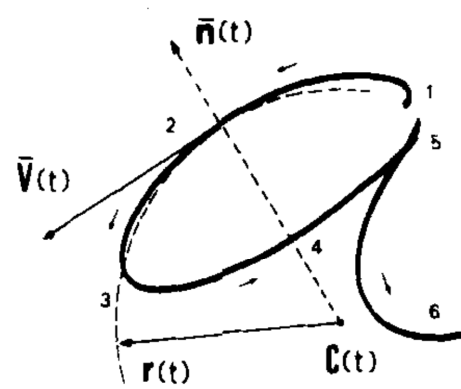


Viviani and McCollum 1983

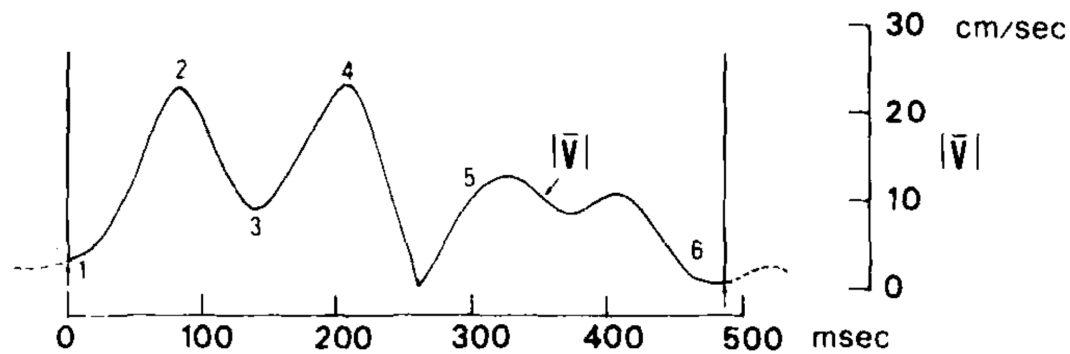
*Tangential velocity ** C=1/R

Kinematic regularity

- Velocity (V) vs. curvature (C) obeys “power-law”



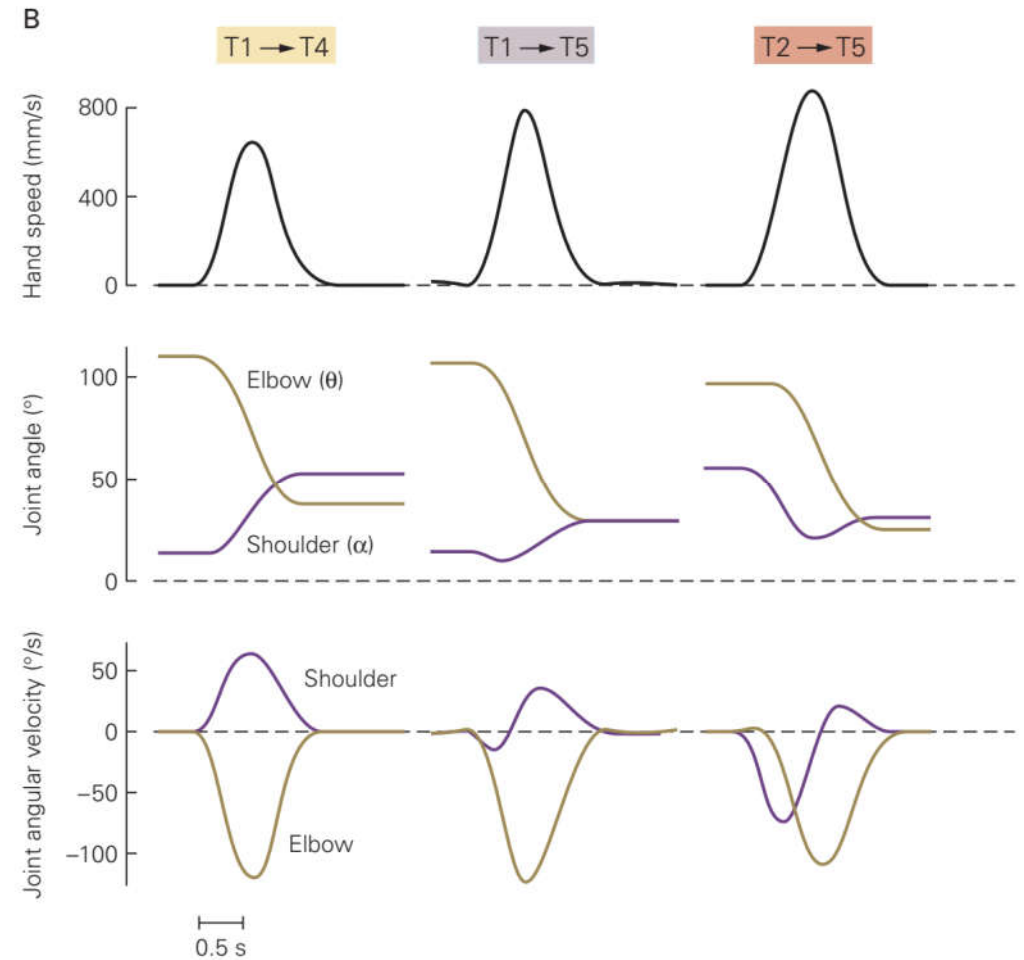
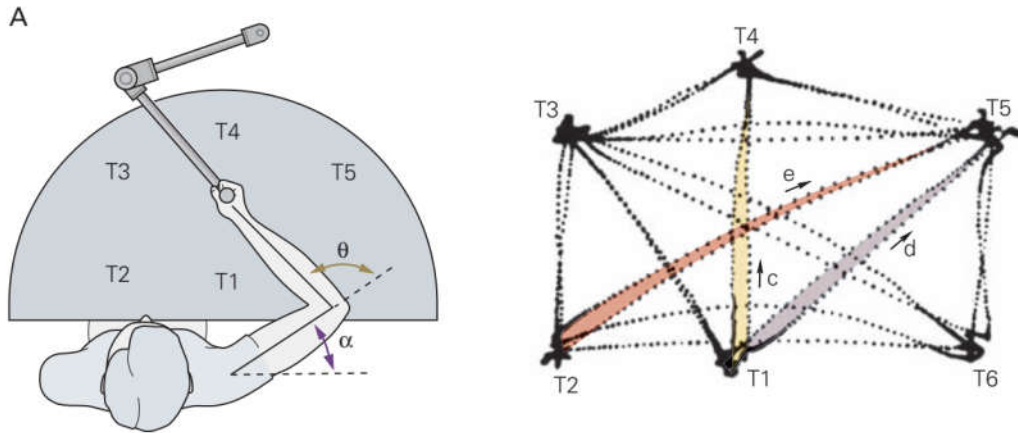
- Smaller C ($=1/R$): larger V
- Points when movement direction is inverted: V goes to zero.



Viviani and Terzuolo 1980

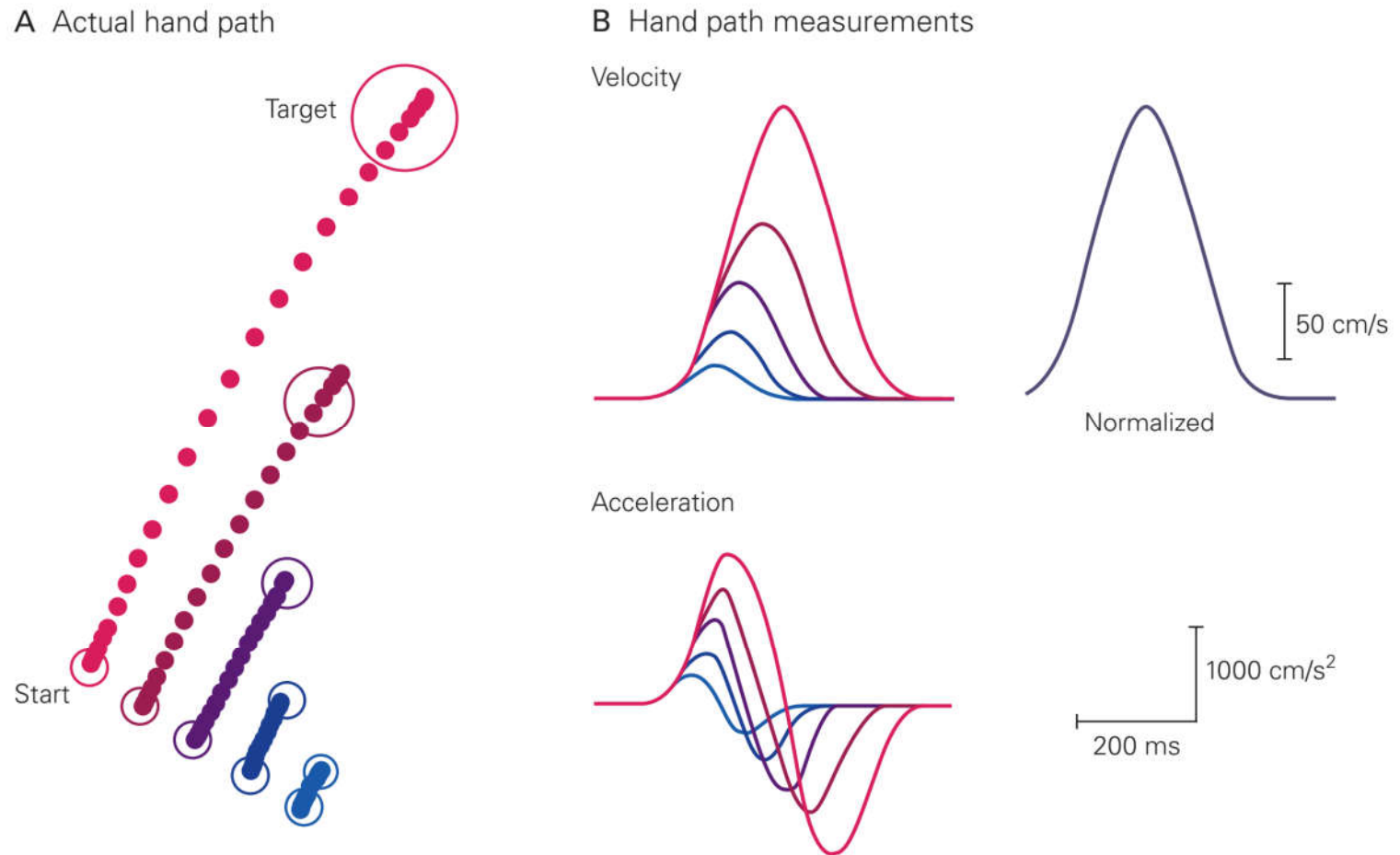
Kinematic regularity

- Hand path and velocity have stereotypical features



Kinematic regularity

- Velocity and acceleration as a function of distance



Kinematic regularity

- Minimum jerk model

Smoothness can be quantified as a function of jerk, which is the time derivative of acceleration (Hogan 1984)

$$\text{jerk } \ddot{x}(t) = \frac{d^3 x(t)}{dt^3}$$

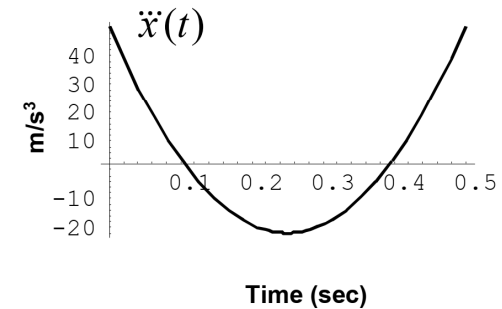
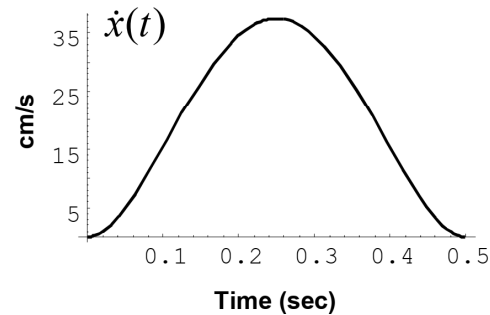
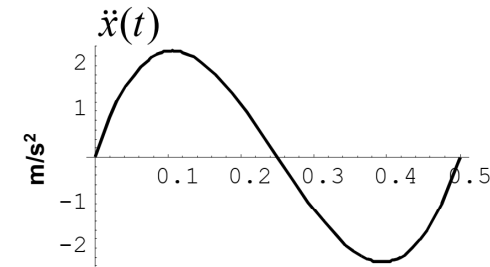
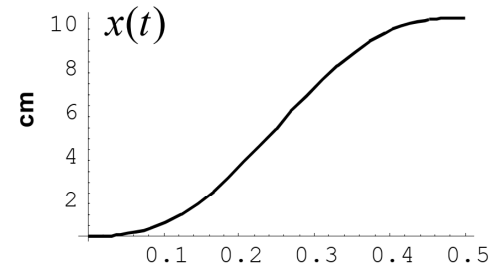
Minimum jerk cost

$$\int_{t=t_i}^{t_f} \ddot{x}_1(t)^2 dt$$

Solution: Minimum jerk trajectory

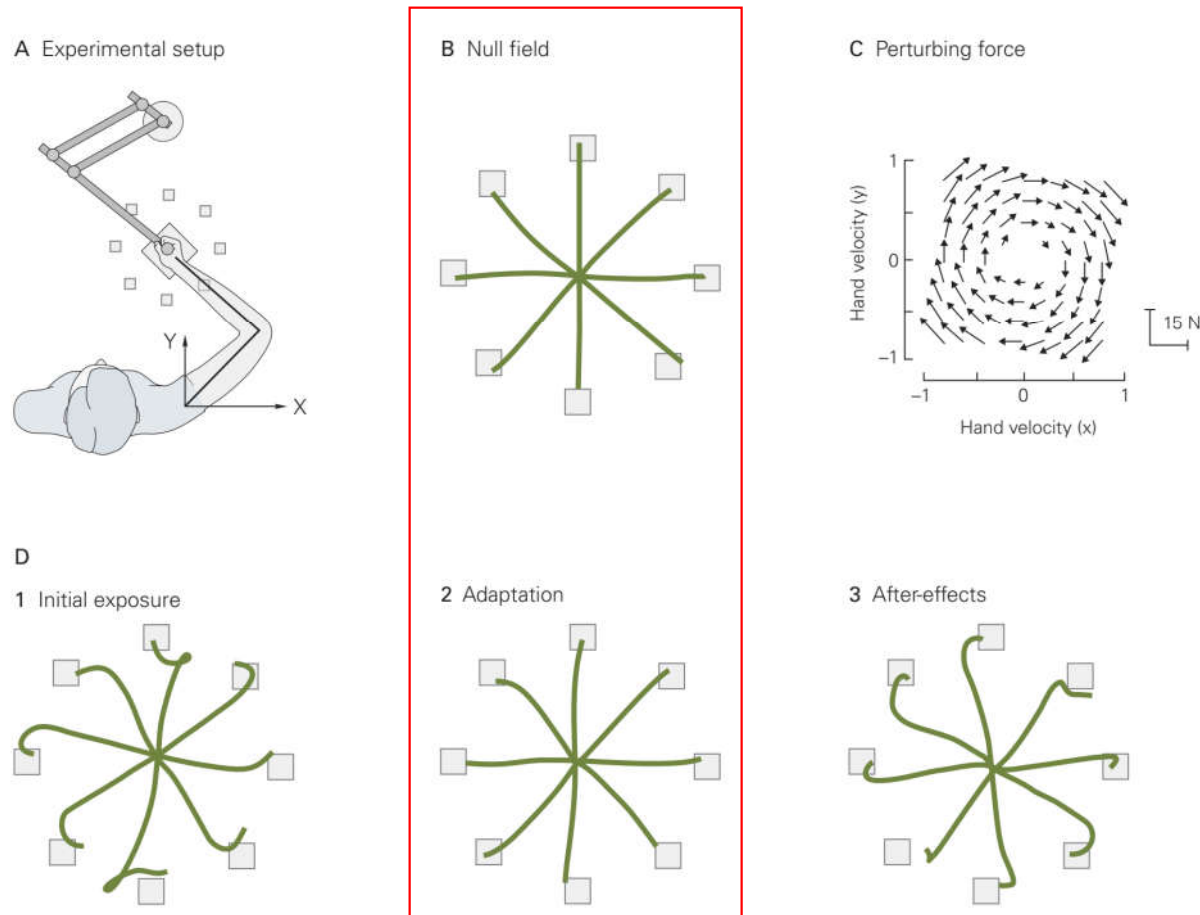
$$x(t) = x_i + (x_f - x_i) \left(10(t/d)^3 - 15(t/d)^4 + 6(t/d)^5 \right)$$

i: initial; f: final; d: movement duration



Kinematic regularity

- Reaching movements are straight (no obstacles)

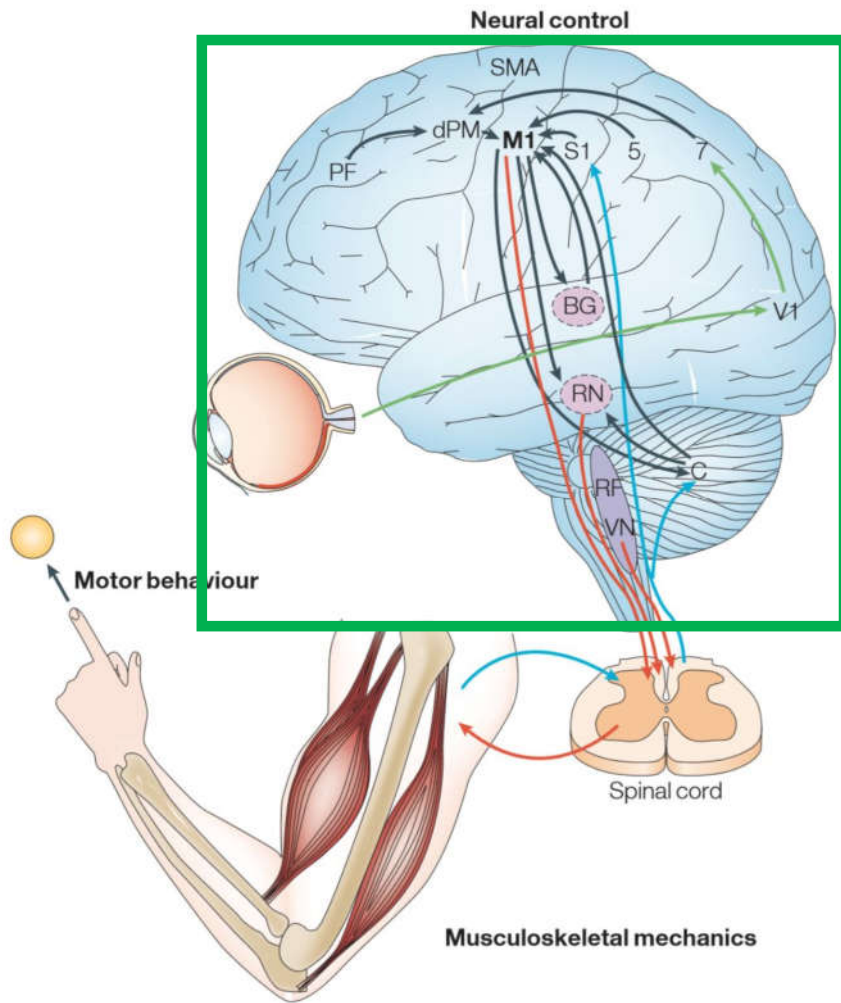


Summary: How movements look like?

Human movements have certain kinematic patterns:

- Speed-accuracy trade-off – Fitt's law
- Velocity vs. curvature - power law
- Bell-shaped hand velocity – minimum jerk model
- Force field adaptation (straight reaching movements)

Overview of human motor system

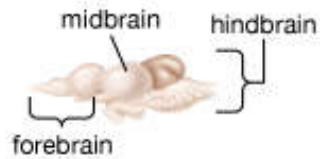


- Central nervous system (CNS)
 - Brain
 - Spinal cord
- Muscles

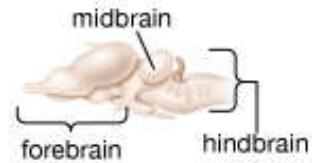
Comparison with animal brains

Animal Brains

Fish



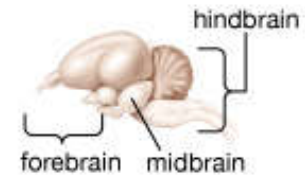
Amphibian



Reptile



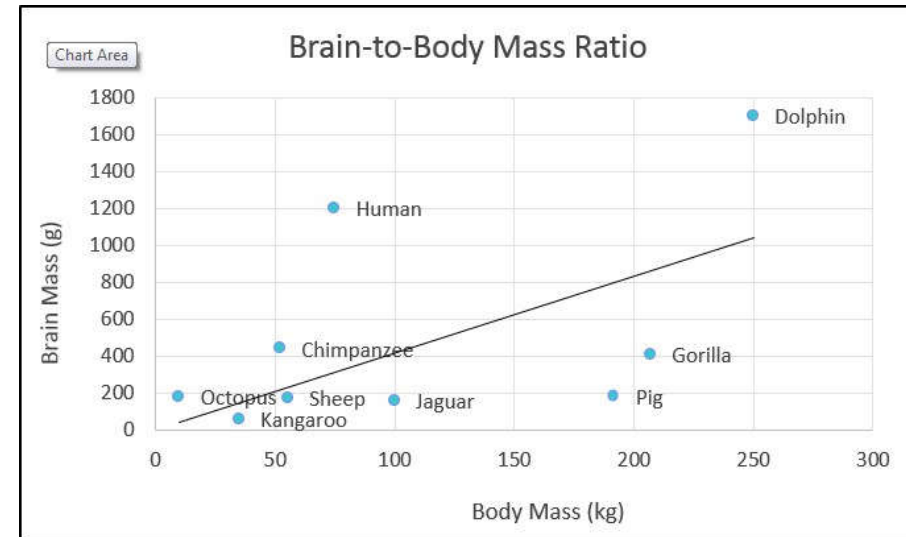
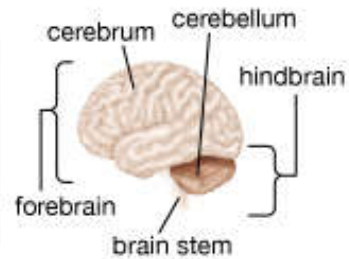
Bird



Mammal: Cat

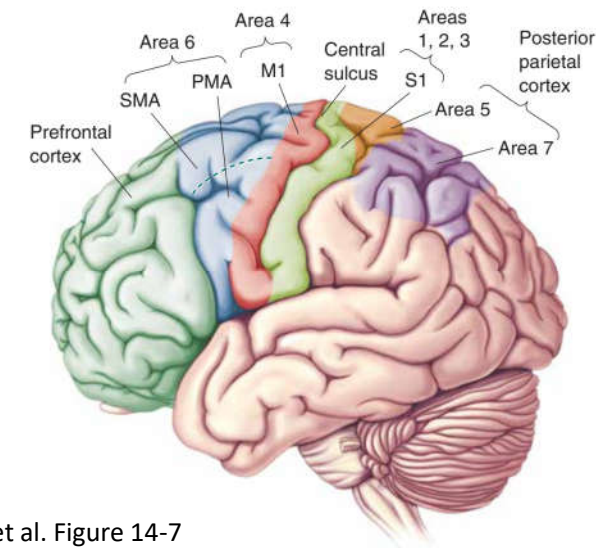
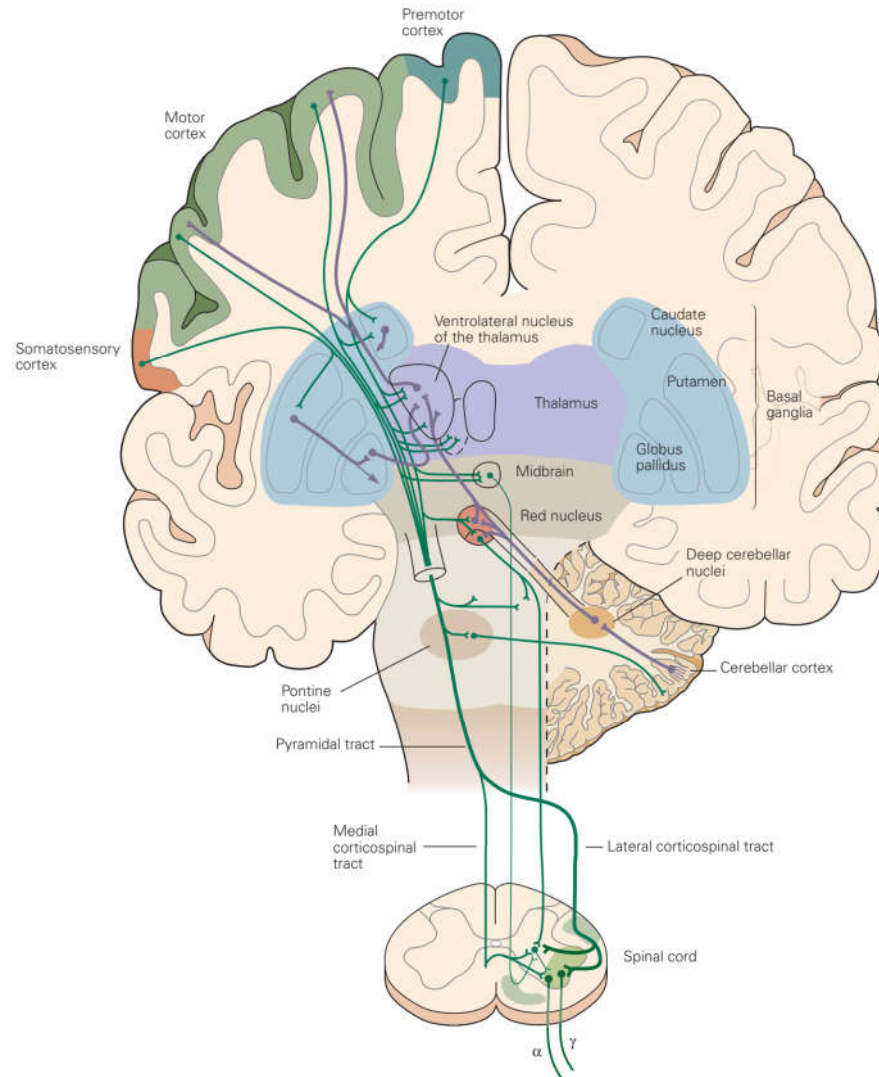


Mammal: Human



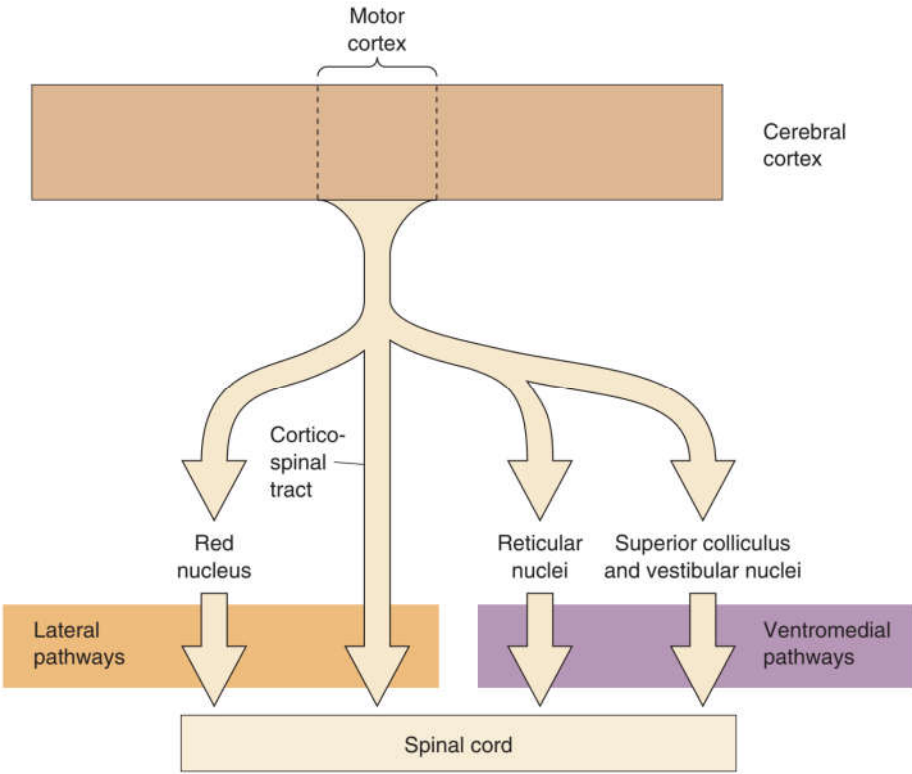
Human brain circuits for movement generation

- Motor cortex
- Cerebellum
- Basal ganglia

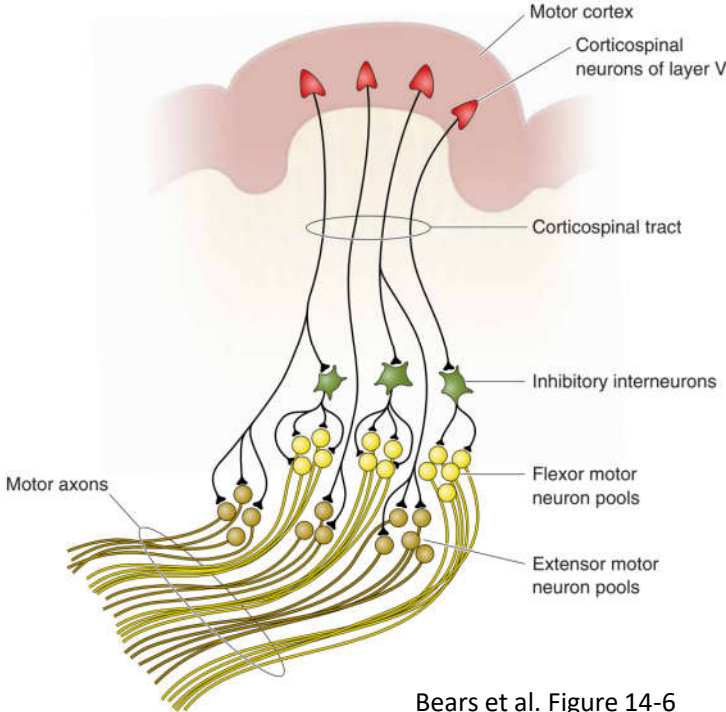


Kandel et al. Figure 14-7

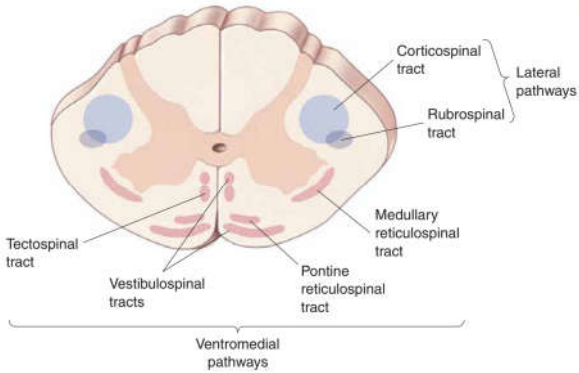
Motor Cortex – descending control of spinal cord



Bears et al. Figure 14-6



Bears et al. Figure 14-6

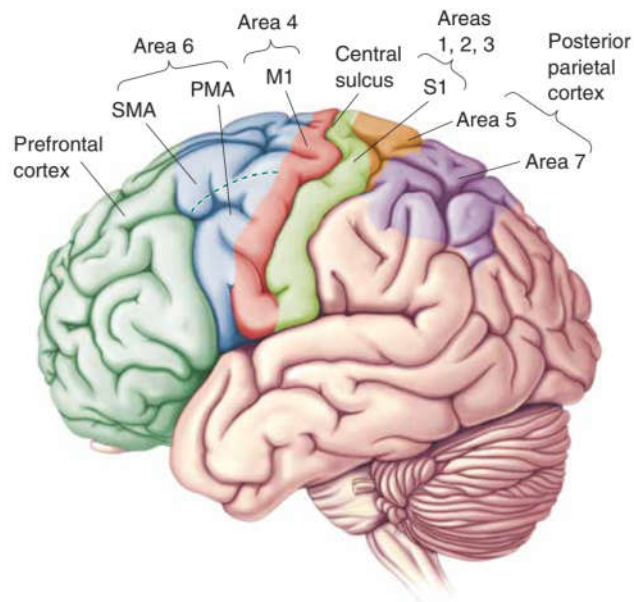


Motor Cortex:

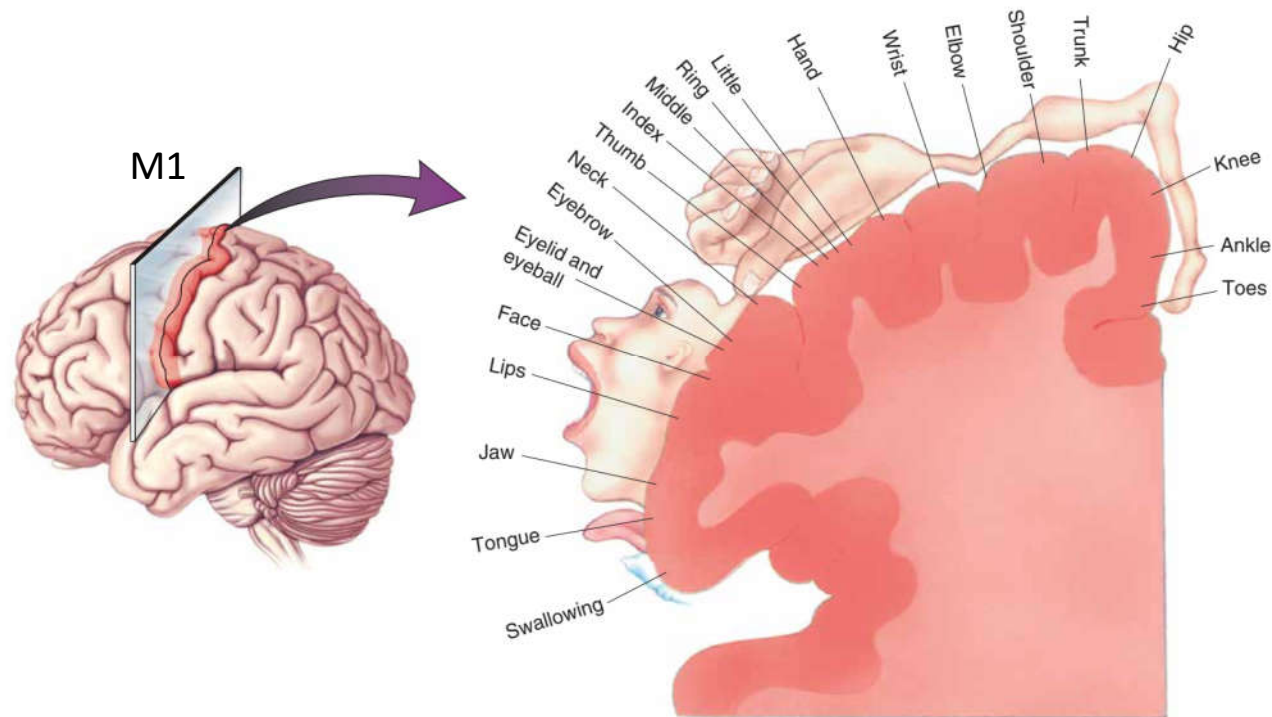
Primary cortex (M1)

Premotor area (PMA)

Supplementary motor area(SMA)

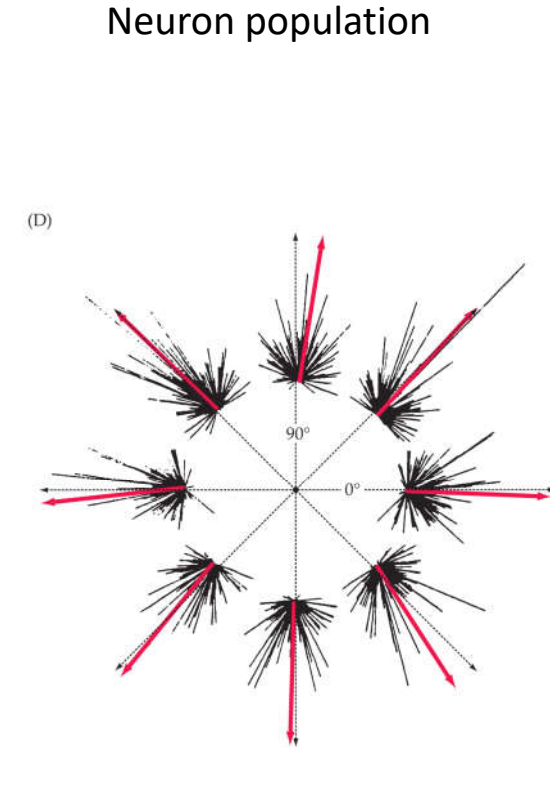
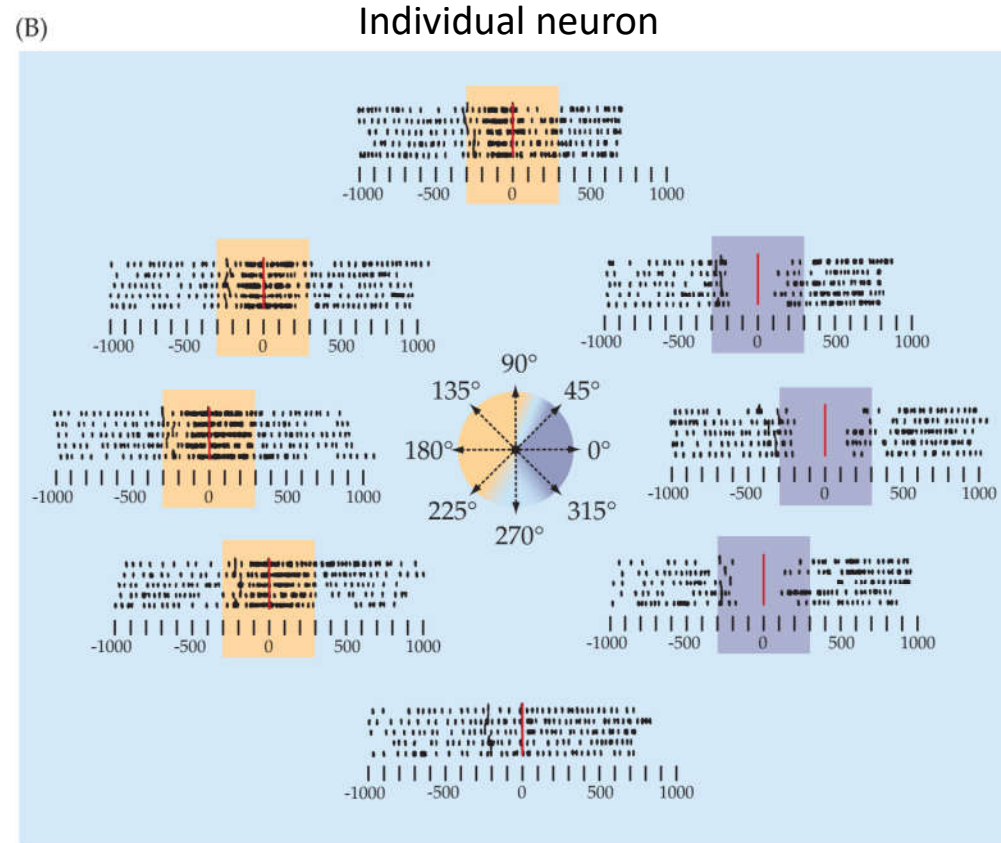
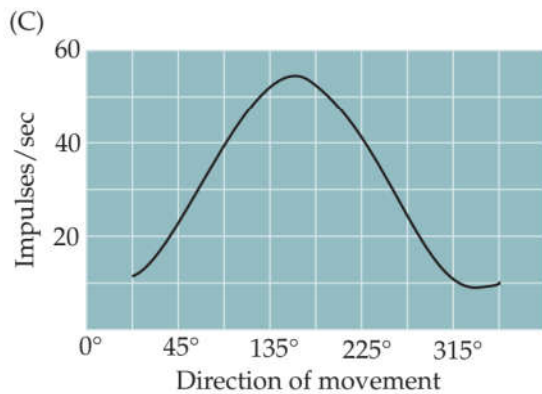
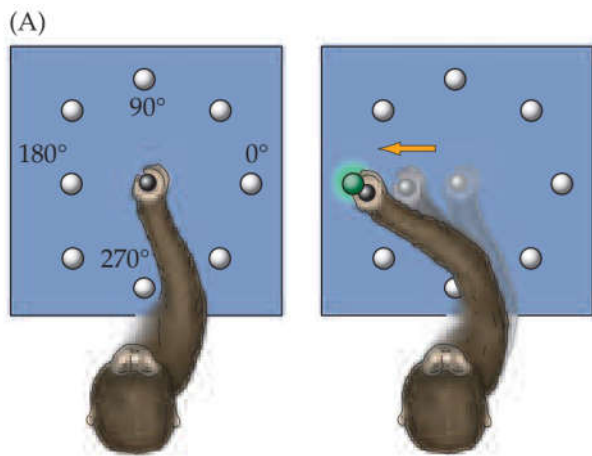


Bears et al. Figure 14-7



Bears et al. Figure 14-8

Primary cortex (M1) – population coding of movement direction

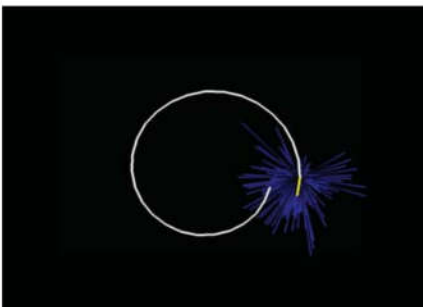


Purves et al. Figure 16-11

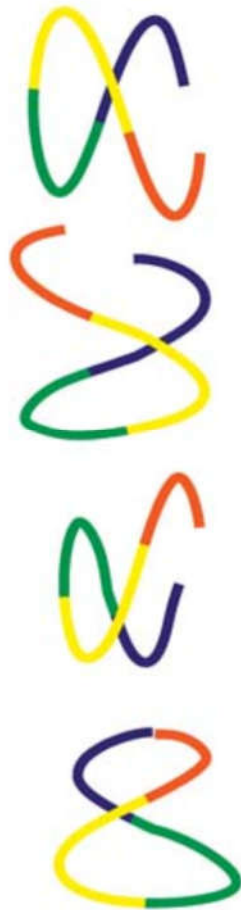
Individual M1 neuronal discharges cannot specify movement direction, because they are tuned too broadly; Rather, each arm movement must be encoded by the concurrent discharges of a population of such neurons

Neural trajectory of M1 predicts motion

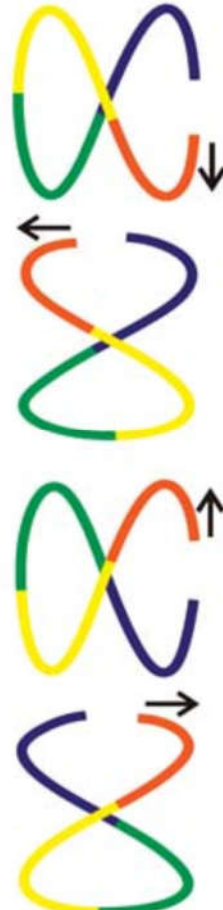
Neural trajectory is calculated from population vectors in time course



Neural Trajectory



Finger Trajectory

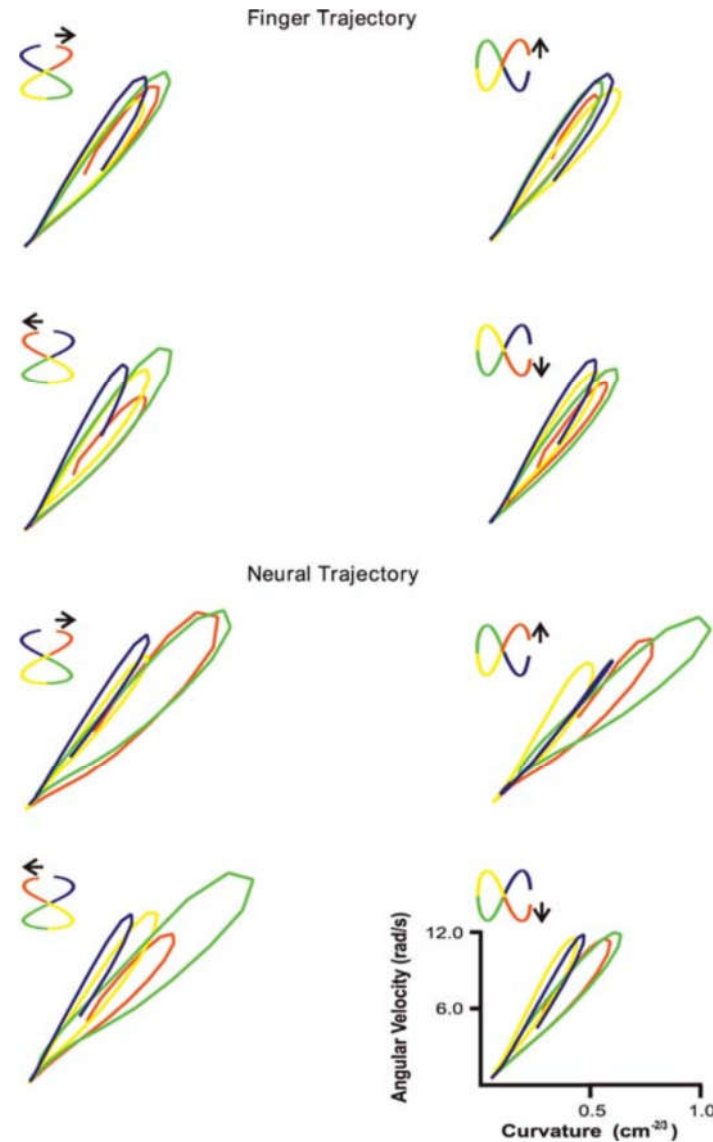
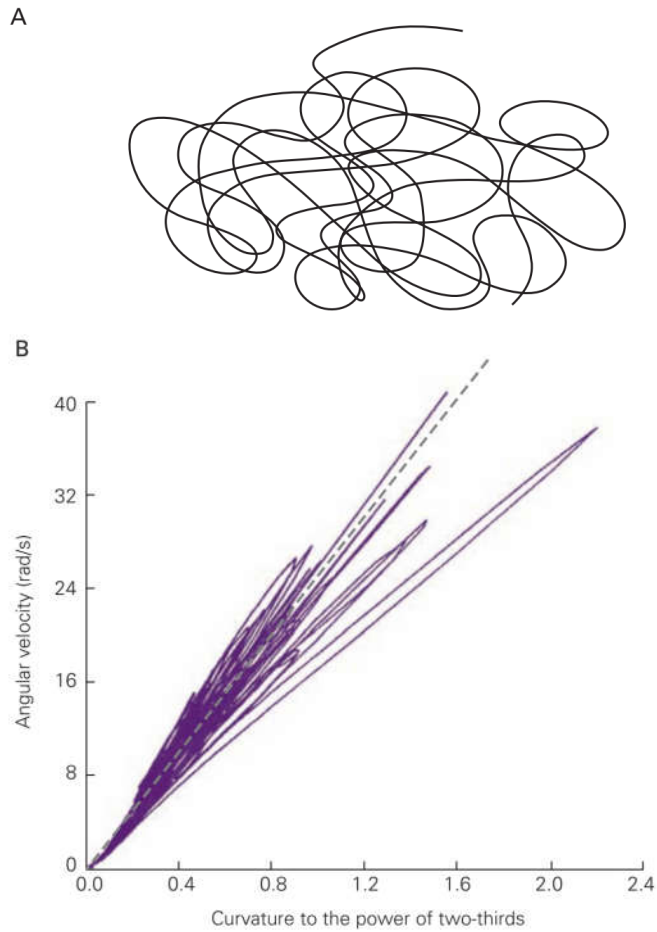


2 cm

Segmentation during drawing

Kinematic regularity – movement planning in M1?

- Velocity* vs. curvature obeys “power-law”



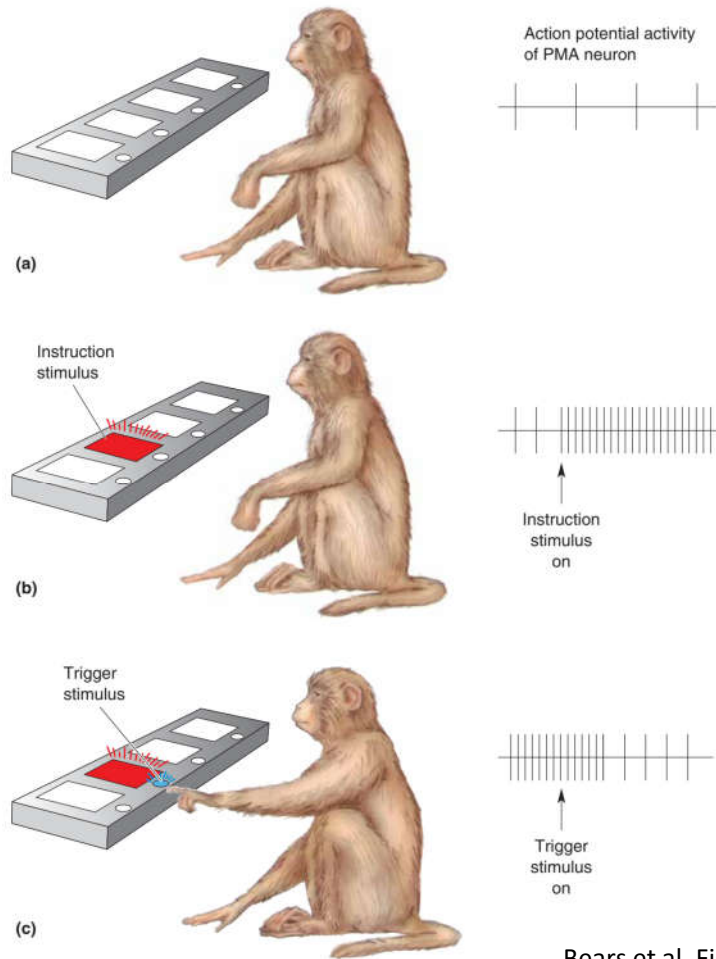
Kandel et al. Figure 33-8

Schwartz J Physiol. 2007

*Angular velocity

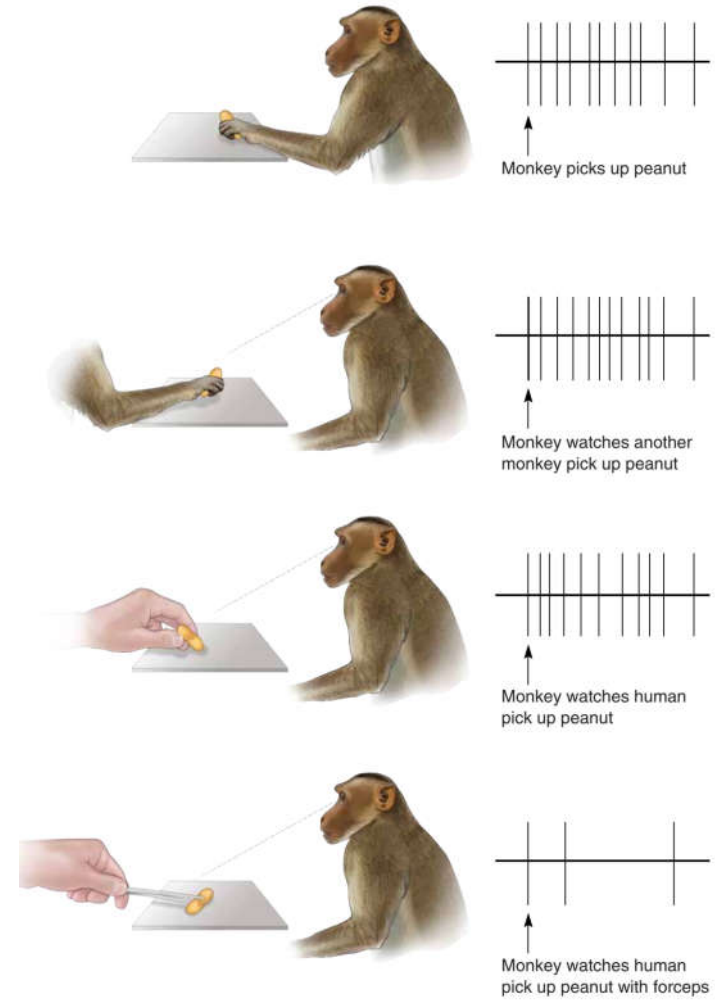
Premotor area (PMA)

Discharge of PMA neuron before a movement



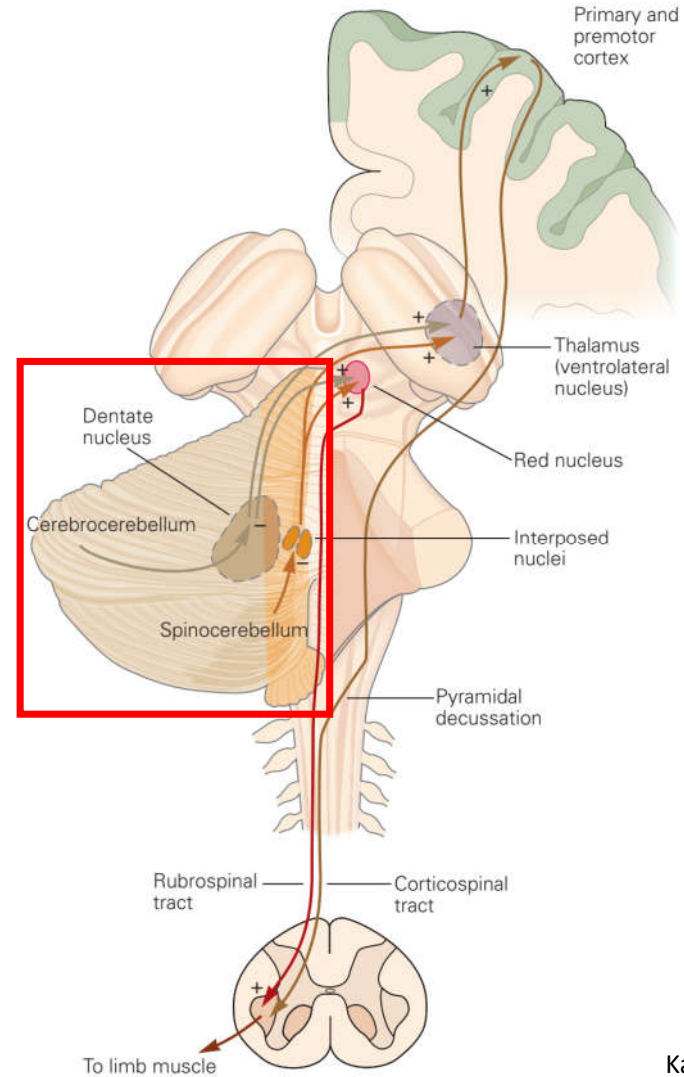
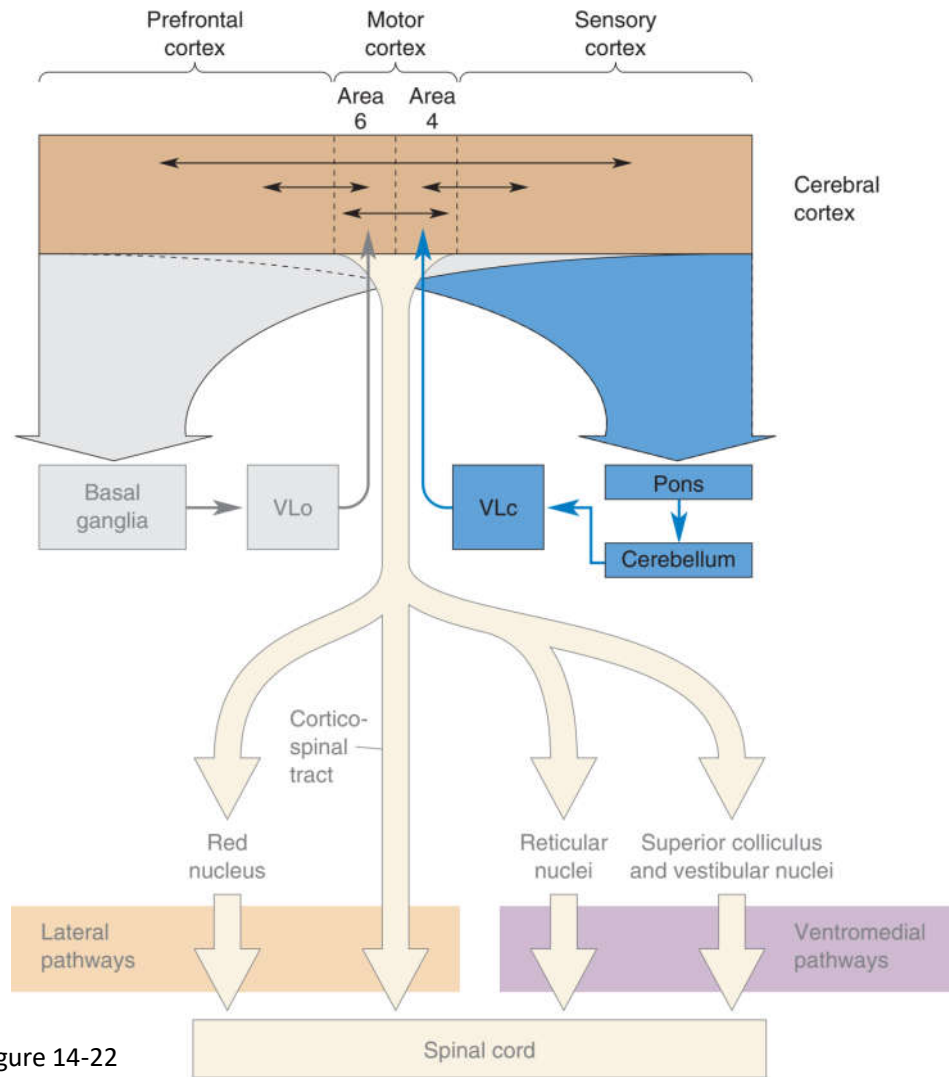
Bears et al. Figure 14-9

Discharge of a mirror neuron in PMA



Bears et al. Figure 14-10

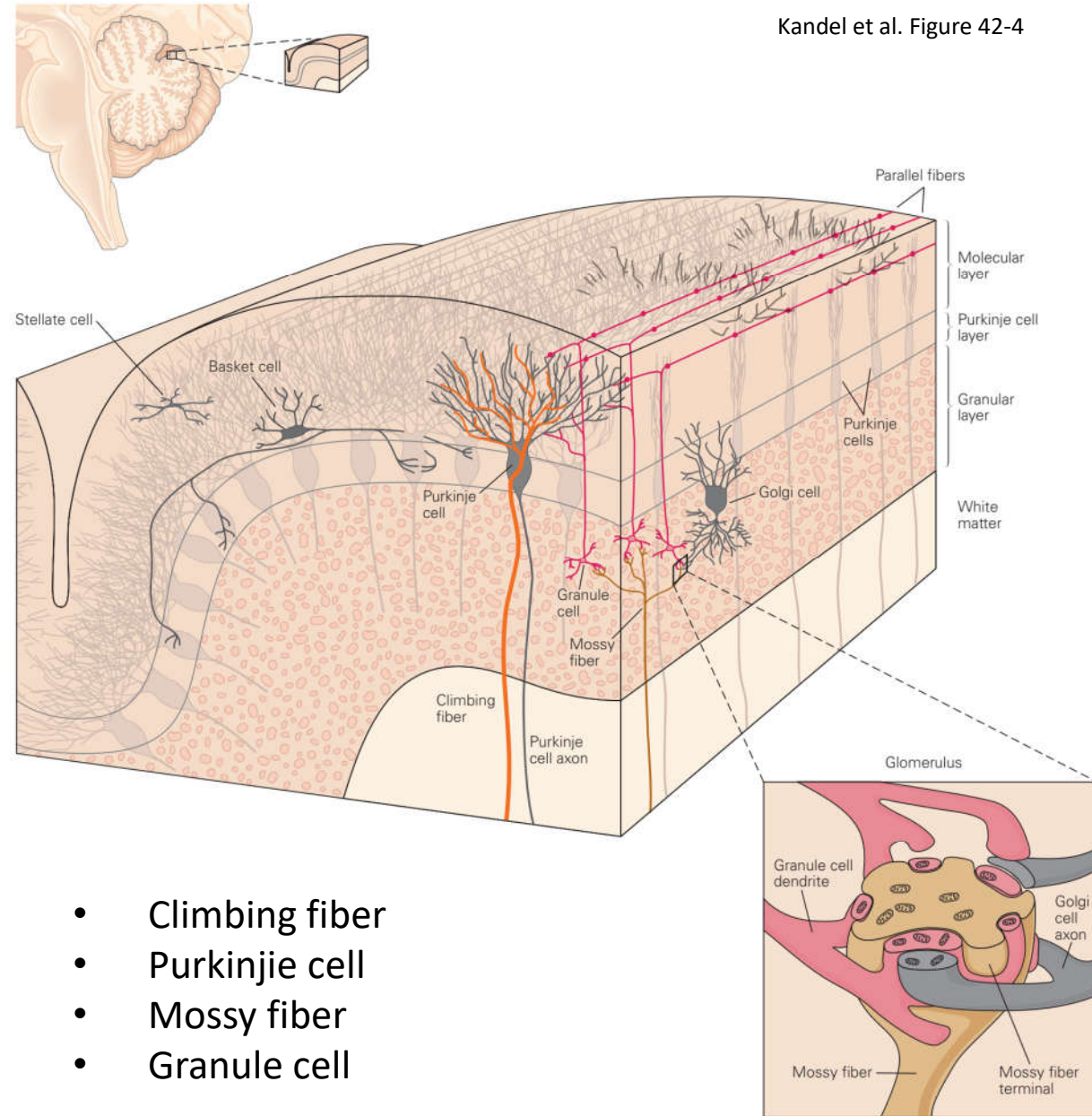
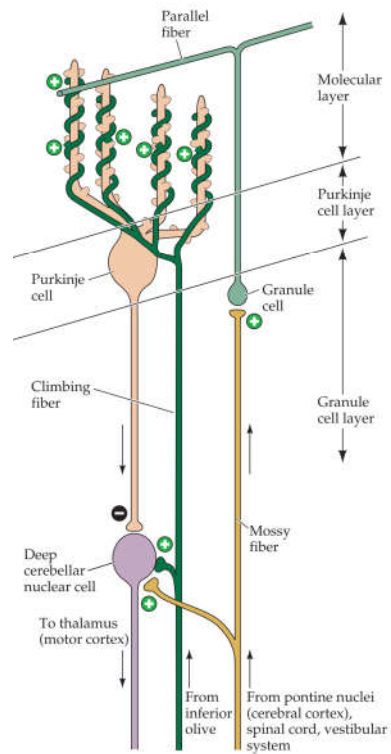
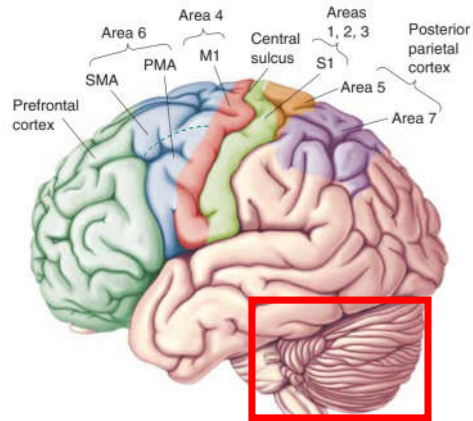
Cerebellum: coordination of movement



Bears et al. Figure 14-22

Kandel et al. Figure 42-7

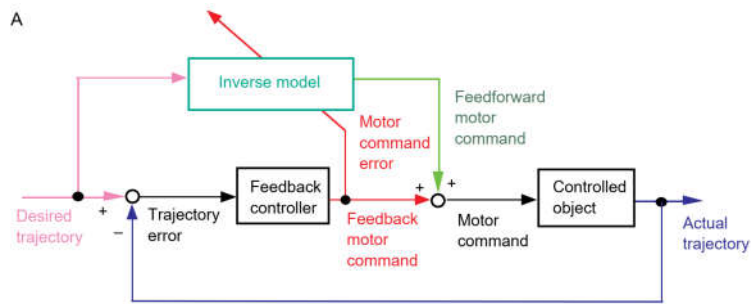
Cerebellum: anatomy



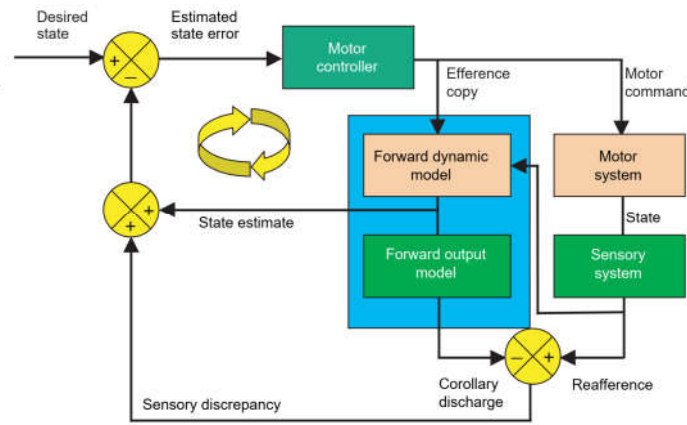
- Climbing fiber
- Purkinje cell
- Mossy fiber
- Granule cell

Cerebellum - control model

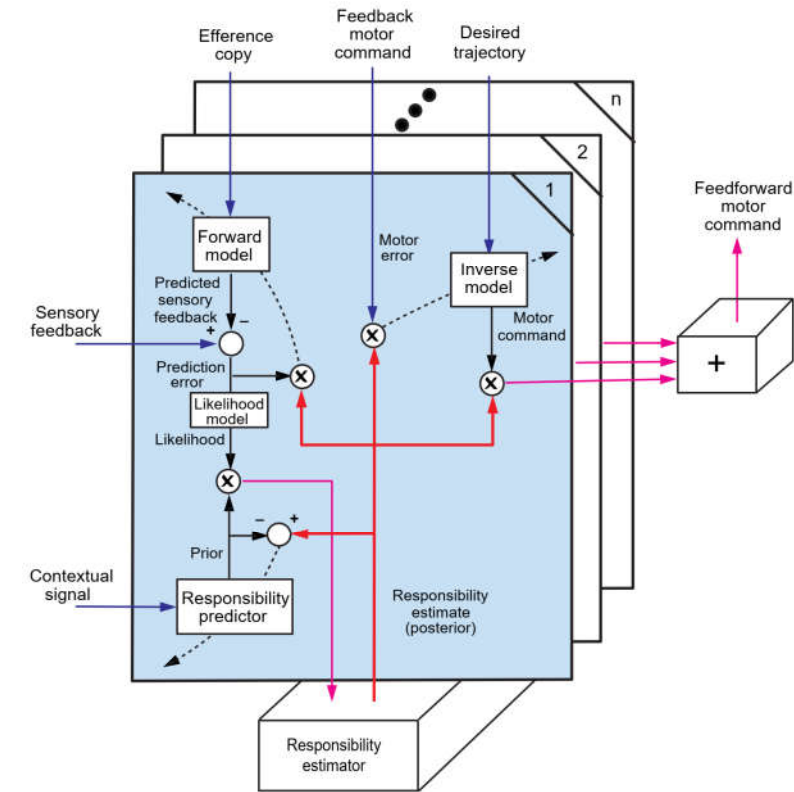
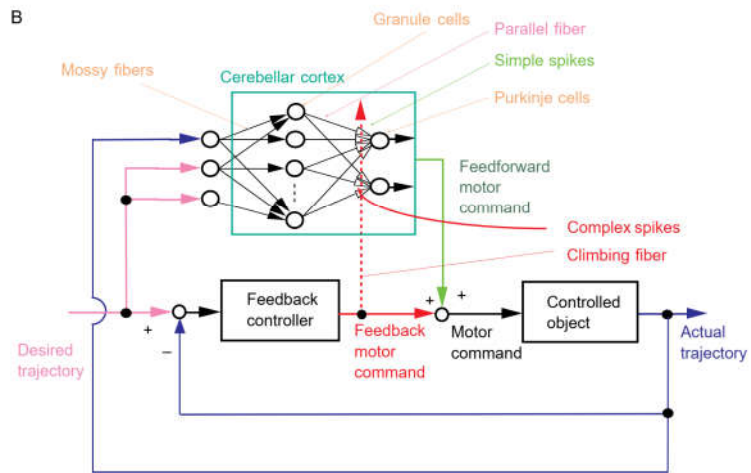
Inverse model
(Feedback error-learning)



Forward model
(Smith-predictor)



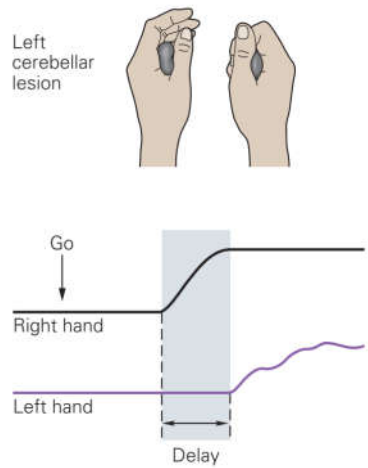
Multiple paired forward-inverse models



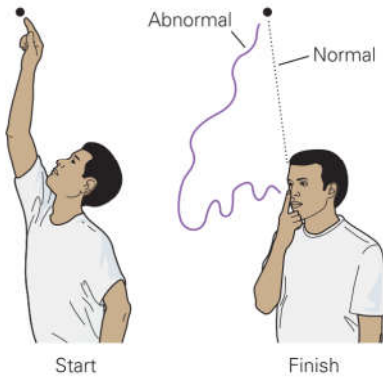
Cerebellum: diseases

Deficits in coordination and timing

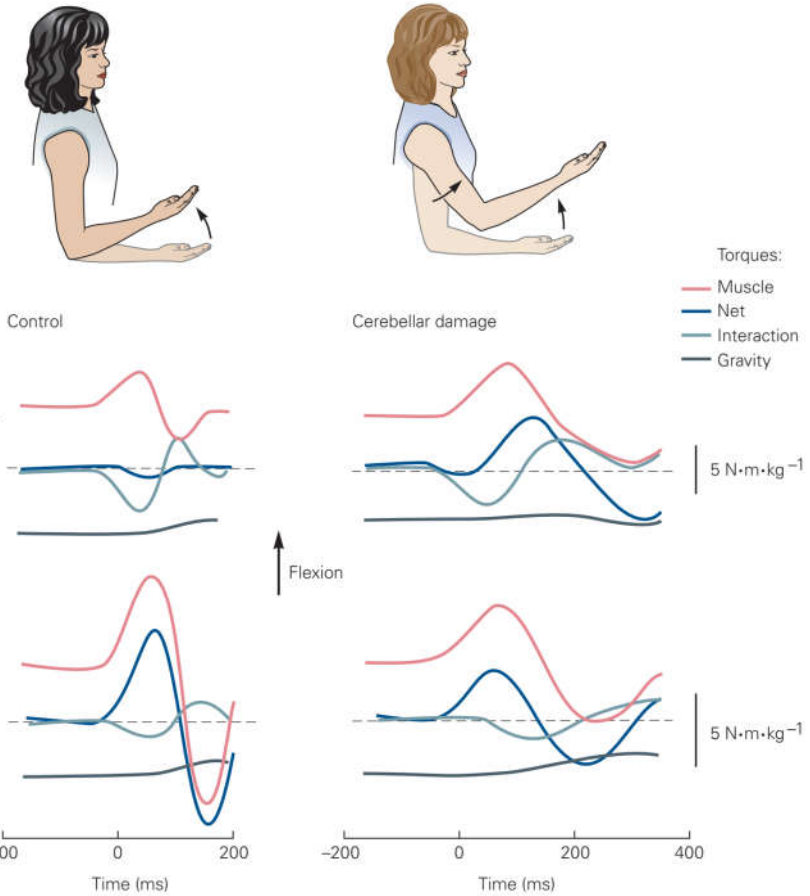
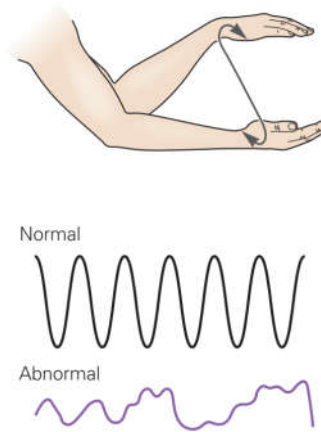
A Delayed movement



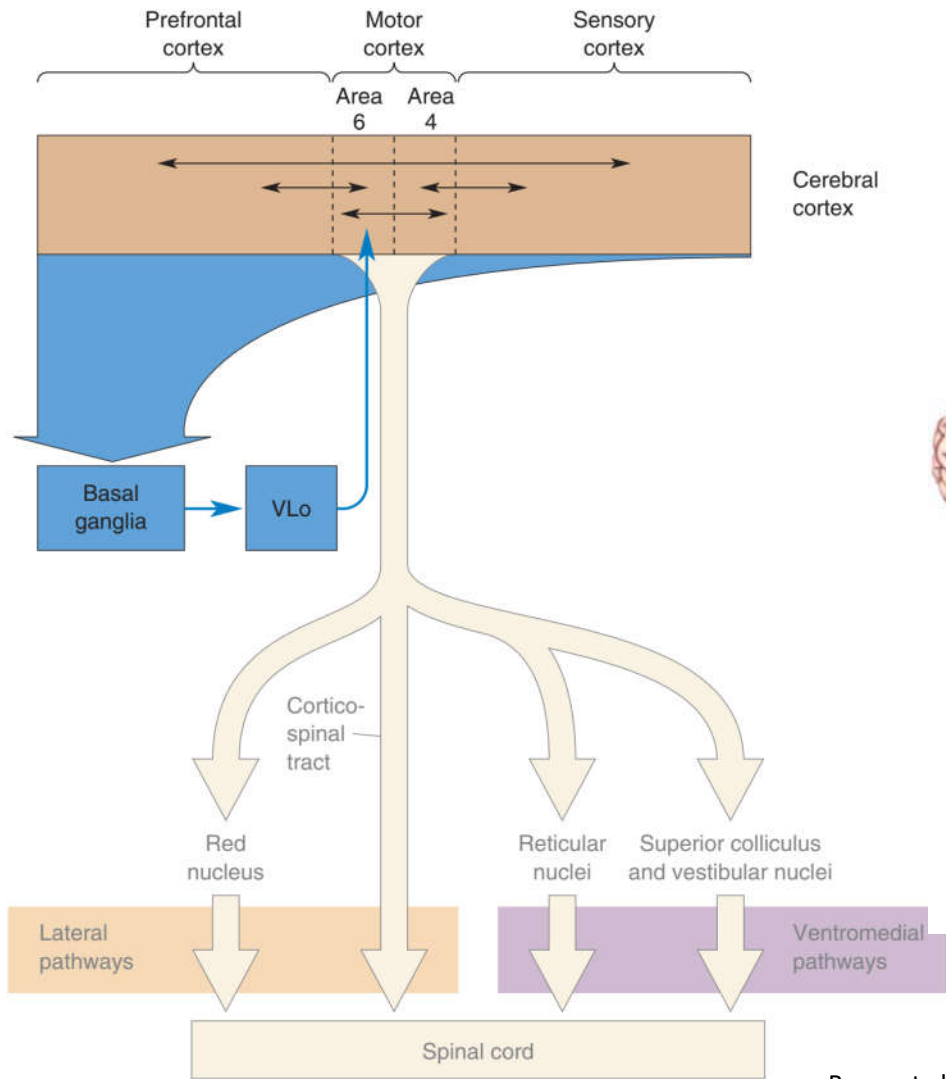
B Range of movement errors



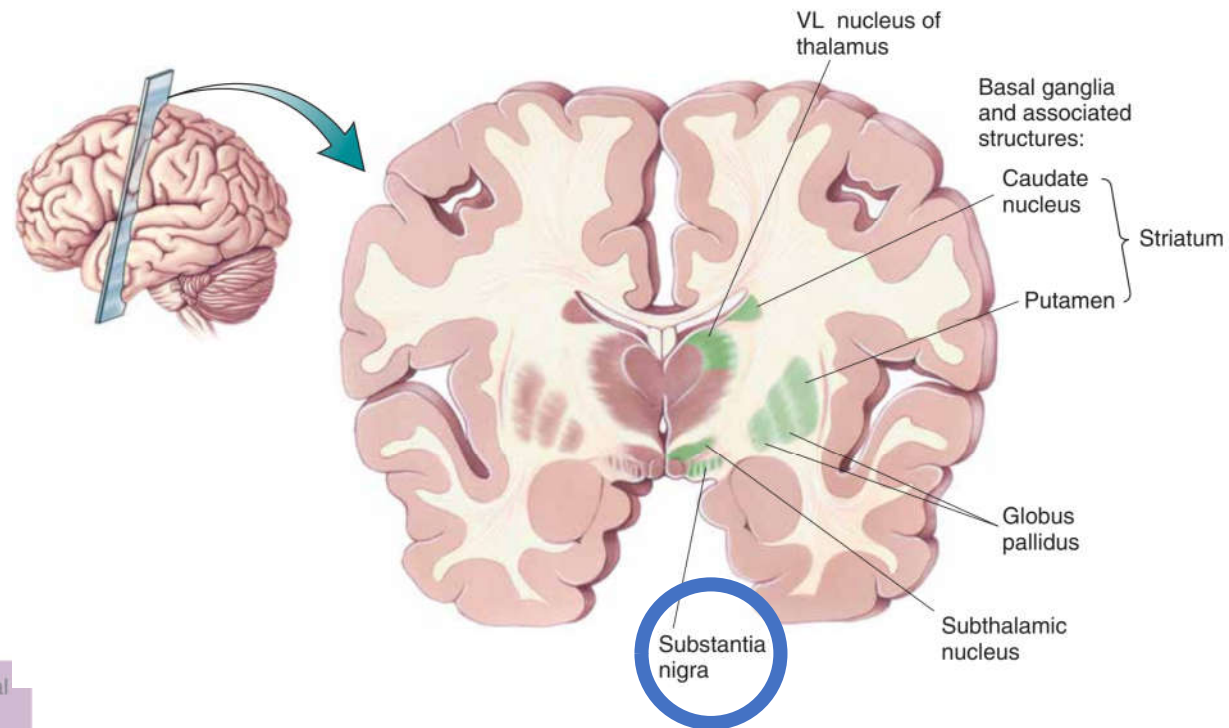
C Patterned movement errors



Basal ganglia: modulation of movement

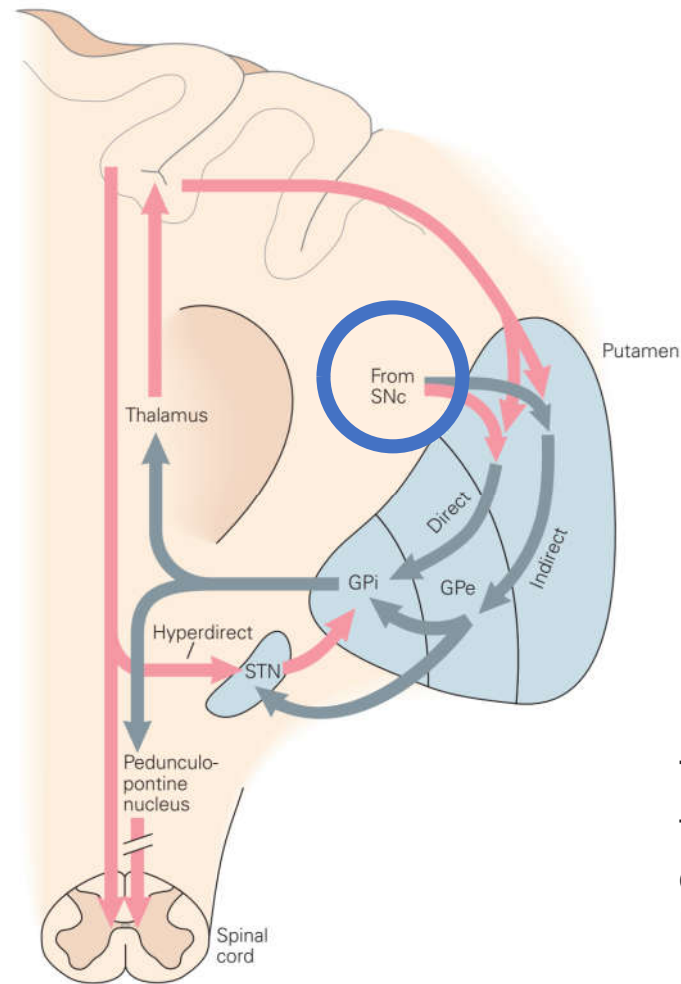


Bears et al. Figure 14-11



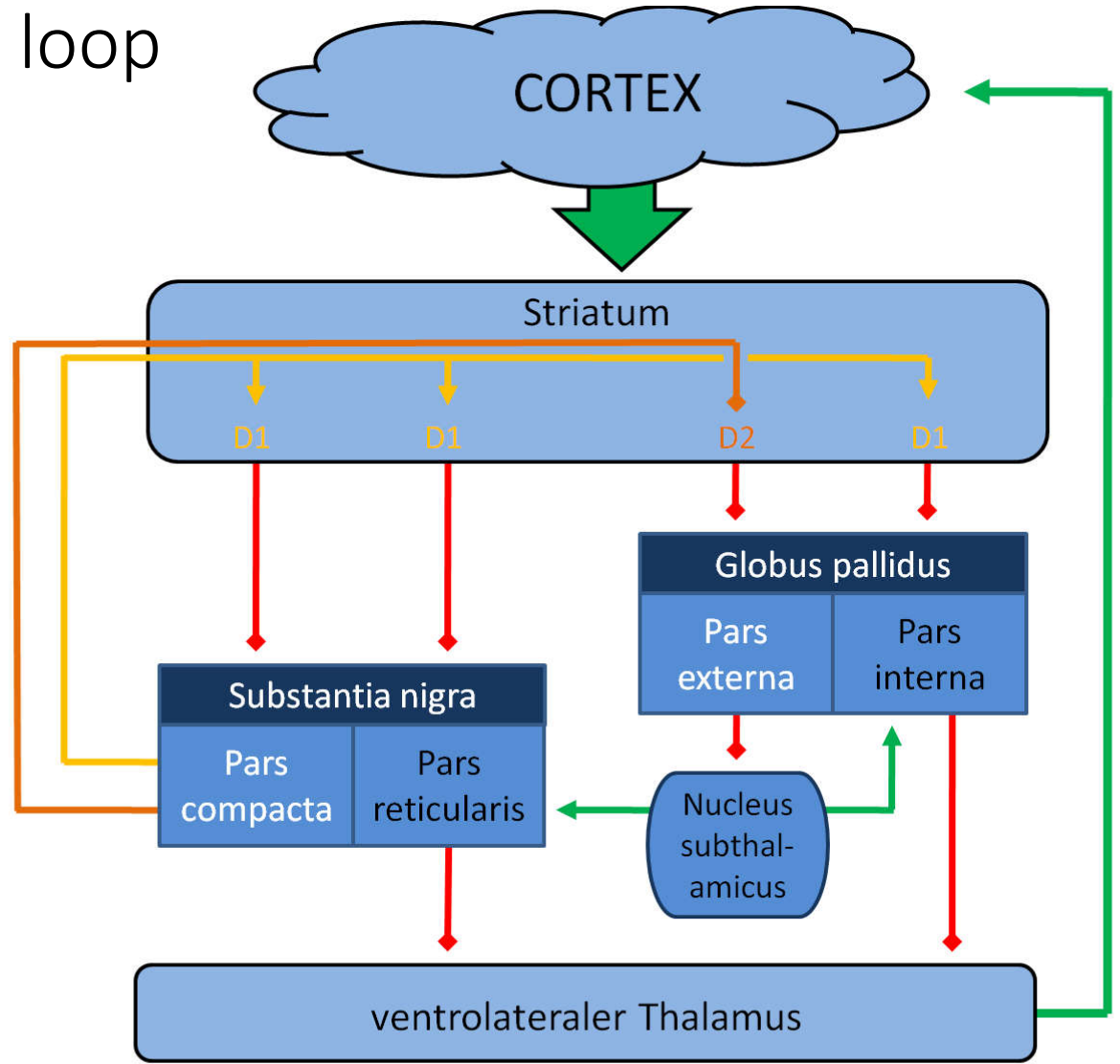
Bears et al. Figure 14-12

Basal ganglia: neural loop



The **substantia nigra** (SNc) is the source of the striatal input of the neurotransmitter dopamine, which plays an important role in basal ganglia function

Basal ganglia: neural loop



Neurotransmitters:

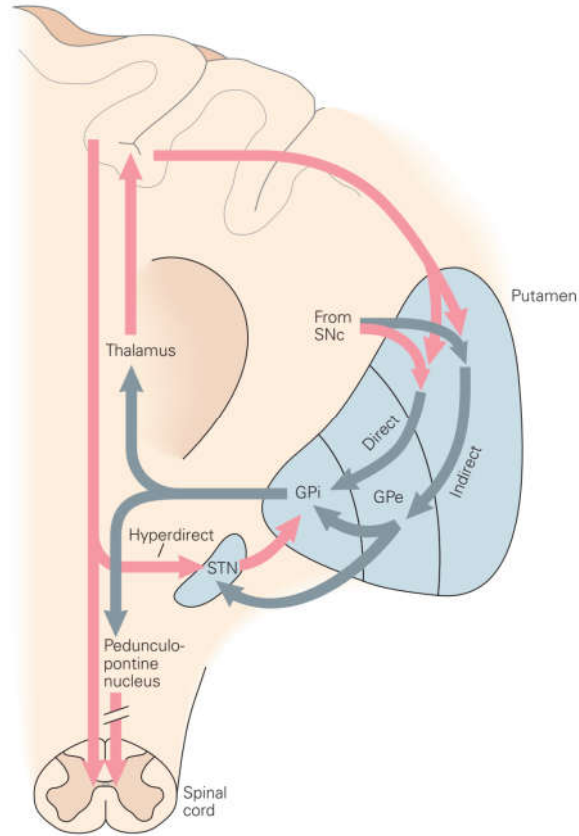
- Glutamate (+)
- GABA (-)
- Dopamine (+/-)

Dopamine receptor:

- D1 (+)
- D2 (-)

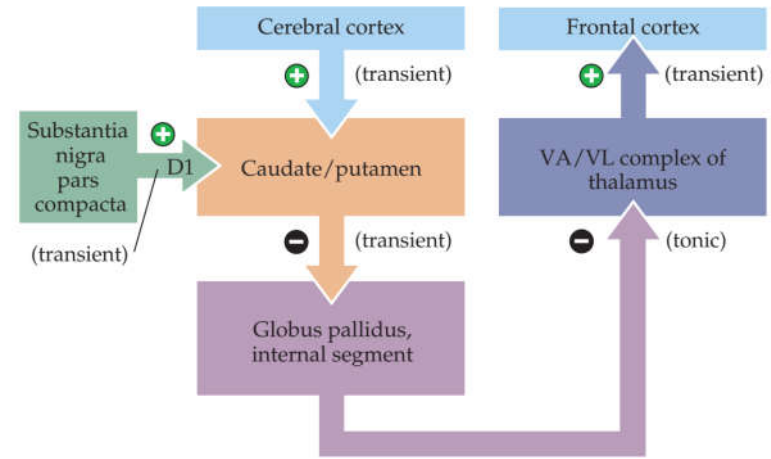
→ hemmend
 → erregend
 ■ Glutamaterg
 ■ GABAerg
 ■ Dopaminerg

Basal ganglia: neural loop

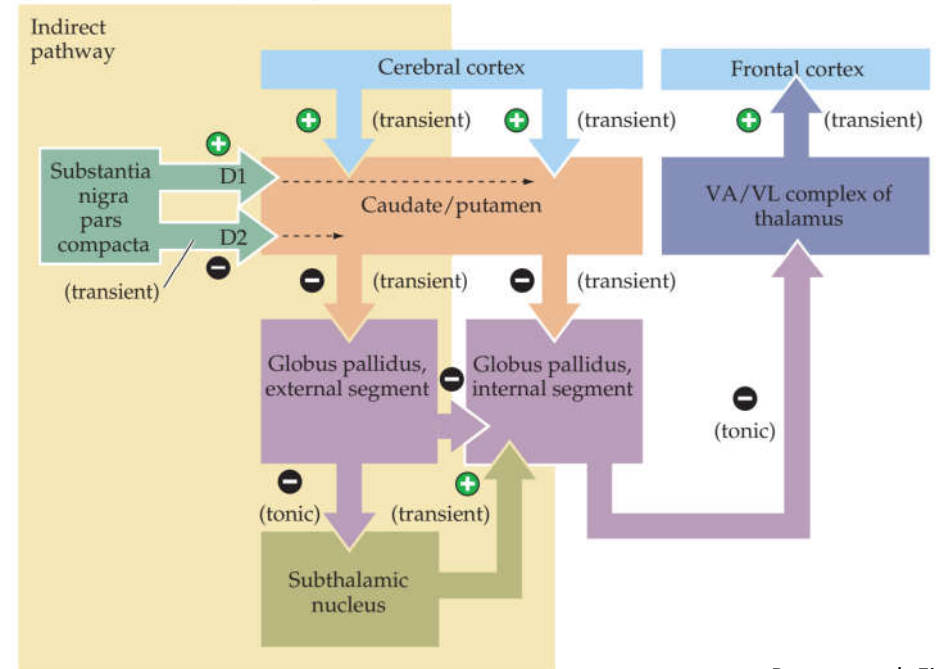


Kandel et al. Figure 43-2

(A) Direct pathway



(B) Indirect and direct pathways



Purves et al. Figure 17-8

Basal ganglia: diseases

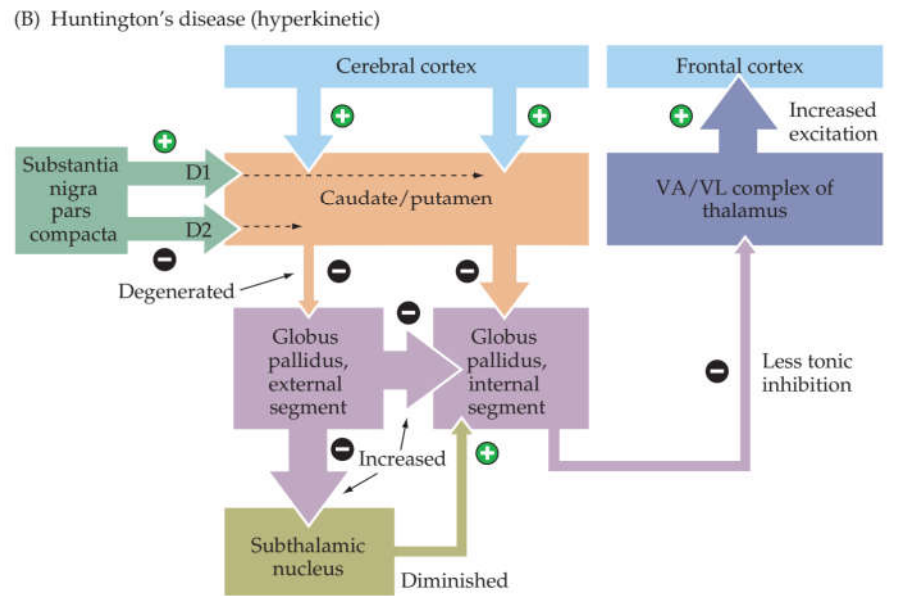
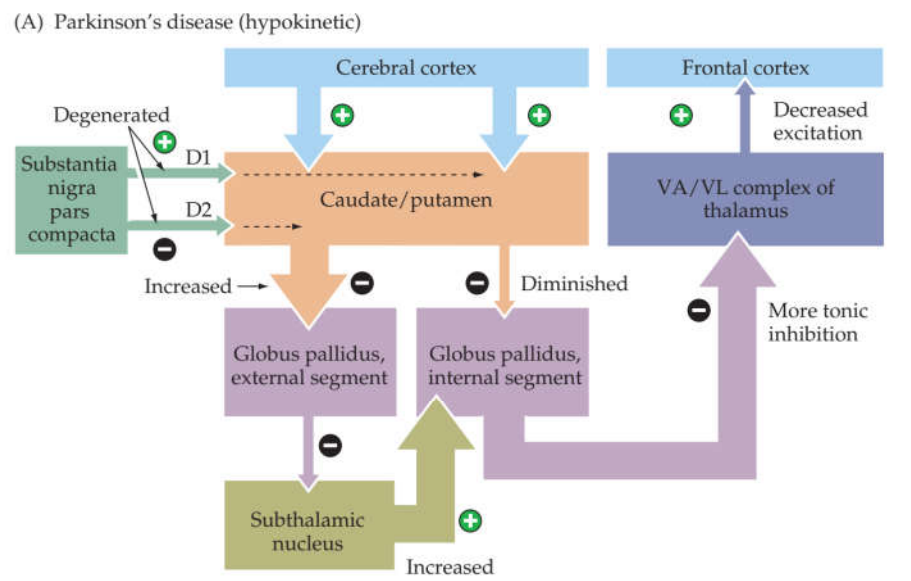
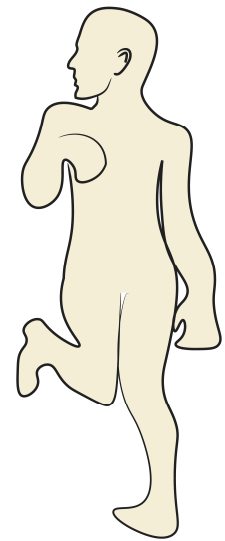
Parkinson's disease

- Resting tremor
- Rigidity/Freezing
- No tremor when moving
- Cause: loss of dopaminergic neurons
- Why such neurons die is unknown



Huntington's disease

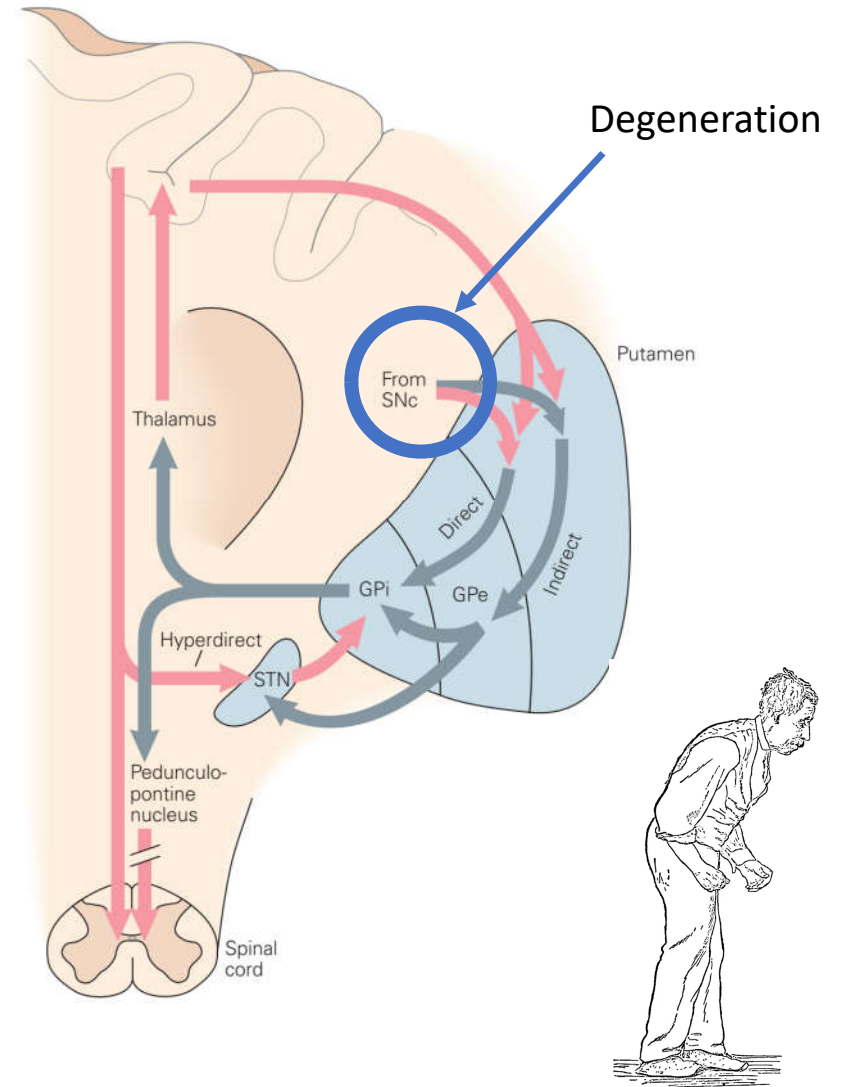
- Chorea (dance)
- Involuntary but coordinated
- Cause: gene mutation



Purves et al. Figure 17-10

Basal ganglia: Parkinson's disease

Video 1



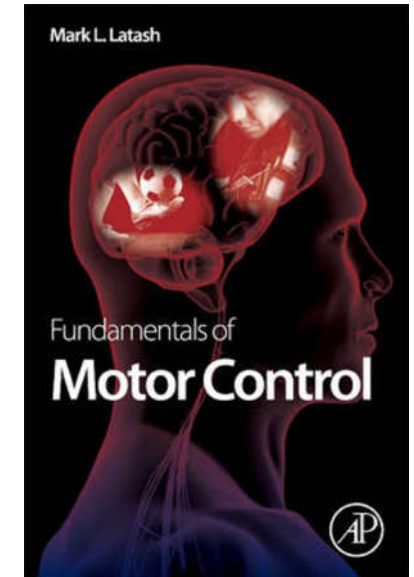
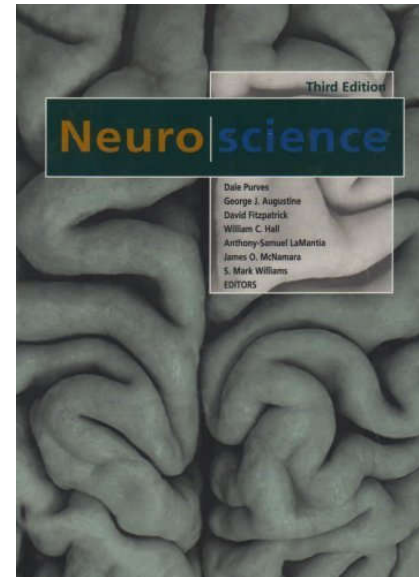
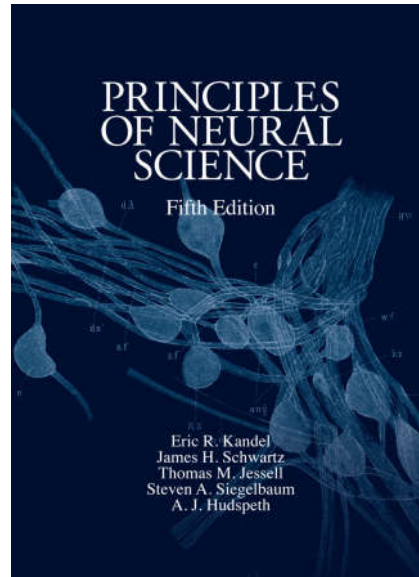
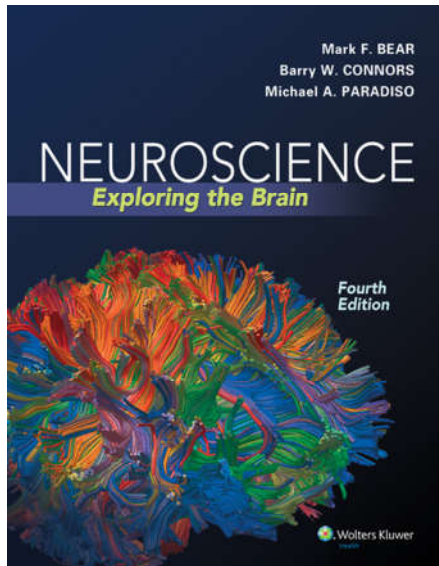
Video: Cycling for Freezing Gait in Parkinson's Disease. www.youtube.com

Summary: How the brain works in movement generation?

- **Motor cortex** involves in the planning, control, and execution of voluntary movements
- **Cerebellum** coordinates voluntary movements
- **Basal ganglia** strongly interconnects with several brain regions for movement production

Conclusions (Take home message)

- Muscle forces are driven by descending activations and modulated by spinal reflex loops.
- Human movements have regular kinematic patterns.
- Several brain regions are directly involved in movement and interconnected. Deficits in those regions cause movement disorders.



Textbooks:

- [1] Bear et al. Neuroscience: Exploring the Brain, 4th Edition, 2016
- [2] Kandel et al. Principles of neural science, 5th Edition, 2013
- [3] Purves et al. Neuroscience. 3rd Edition, 2004
- [4] Latash. Fundamentals of motor control. 1st Edition, 2012